

# 4D

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*SQL Reference*  
*Windows® / Mac OS®*



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## **4D SQL Reference**

### **Version 11 for Windows® and Mac OS®**

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# 1

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# Tutorial



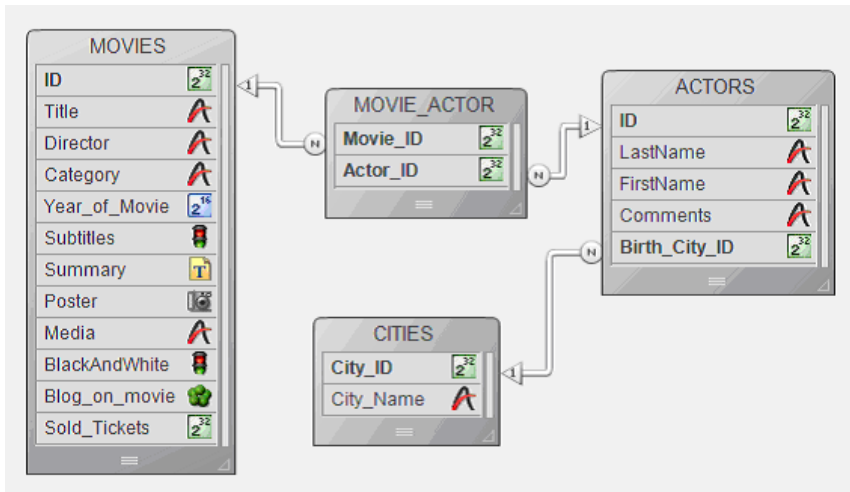
SQL (Structured Query Language) is a tool for creating, organizing, managing and retrieving data stored by a computer database. SQL is not a database management system itself nor a stand-alone product; however, SQL is an integral part of a database management system, both a language and a tool used to communicate with this system.

The goal of this tutorial is not to teach you how to work with SQL (for this you can find documentation and links on the Internet), nor to teach you how to use and/or program in 4D. Instead, its purpose is to show you how to manage SQL inside 4D code, how to retrieve data using SQL commands, how to pass parameters and how to get the results after a SQL query.

### Description of the database that accompanies this tutorial

All the examples that will be detailed in this document were fully tested and verified in one of the example databases named "4D SQL Code Samples".

The structure is as follows:

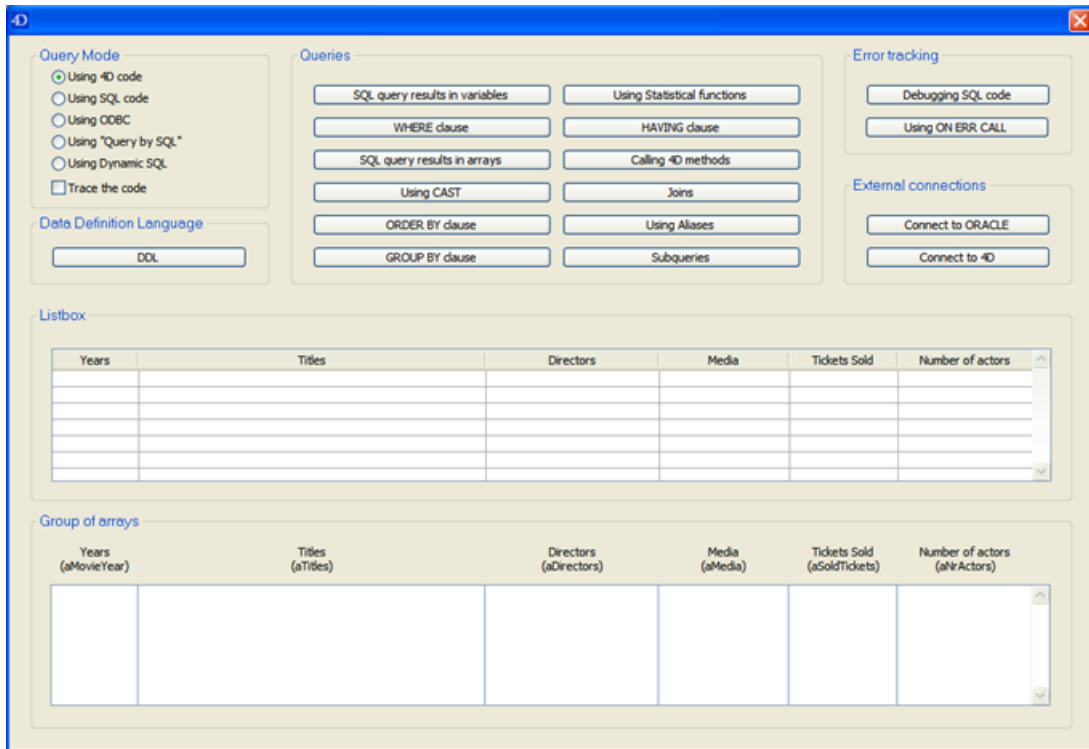


The MOVIES table contains information about 50 movies, such as the title, the director, the category (Action, Animation, Comedy, Crime, Drama, etc.), the year it was released, whether or not it has subtitles, a brief summary, a picture of its poster, the type of media (DVD, VHS, DivX), whether it is in black and white, a blog saved in a BLOB, and the number of tickets sold. The ACTORS table contains information regarding the actors of the movies such as an ID, their last and first names, any comments and the ID of the city where the actor was born.

The CITIES table contains information regarding the name and ID of the cities where the actors were born.

The MOVIE\_ACTOR table is used to simulate a Many-to-Many relation between the MOVIES and ACTORS tables.

All the information you need to launch every example described in the tutorial is situated in the following main window which you can access by selecting the "Demo SQL>Show Samples" menu command:



To start with a very simple query: we would like to know how many movies are in the Video Library. In the 4D language, the code would be:

```
` Using standard 4D Code
C_LONGINT($AllMovies)
$AllMovies:=0
ALL RECORDS((MOVIES))
$AllMovies:=Records in selection((MOVIES))
ALERT("The Video Library contains "+String($AllMovies)+" movies")
```

The first way to interact in a similar manner with the SQL engine is by placing the query between the "Begin SQL" and "End SQL" tags. Thus, the simple query above becomes:

```
` Using 4D SQL and the "<<>>" notation for the receiving parameter
C_LONGINT($AllMovies)
$AllMovies:=0
Begin SQL
    SELECT COUNT(*)
    FROM MOVIES
    INTO <<$AllMovies>>
End SQL
ALERT("The Video Library contains "+String($AllMovies)+" movies")
```

As you can see, you can receive the result of the query in a variable (in our case \$AllMovies) that is enclosed between "<<" and ">>".

Another way to reference any type of valid 4D expression (variable, field, array, "expression...") is to place a colon ":" in front of it:

```
` Using 4D SQL and the ":" notation for the receiving parameter
C_LONGINT($AllMovies)
$AllMovies:=0
Begin SQL
    SELECT COUNT(*)
    FROM MOVIES
    INTO :$AllMovies
End SQL
ALERT("The Video Library contains "+String($AllMovies)+" movies")
```

Special attention should be paid to inter-process variables, where the notation is a little bit different: you must place an inter-process variable between "[" and "]":

```
` Using 4D SQL and the "<<>" notation for receiving an interprocess parameter
C_LONGINT(<>AllMovies)
<>AllMovies:=0
Begin SQL
    SELECT COUNT(*)
    FROM MOVIES
    INTO <<<>AllMovies>>
End SQL
ALERT("The Video Library contains "+String(<>AllMovies)+" movies")
```

The second way to interact with the SQL engine is using ODBC commands. Thus the simple query above becomes:

```
` Using ODBC commands
C_LONGINT($AllMovies)
$AllMovies:=0
` Initialize a connection with the internal SQL engine
ODBC LOGIN(SQL_INTERNAL,"","")
` Execute the query and return the result in the $AllMovies variable
ODBC EXECUTE("SELECT COUNT(*) FROM MOVIES",$AllMovies)
` Retrieve all the records found
ODBC LOAD RECORD(ODBC All Records )
` Close the connection
ODBC LOGOUT
ALERT("The Video Library contains "+String($AllMovies)+" movies")
```

For more information concerning ODBC commands, please refer to the *4D Language Reference* manual.

The third way to interact with the new SQL engine is using the 4D QUERY BY SQL command. In this situation, the simple query above becomes:

```
` Using QUERY BY SQL
C_LONGINT($AllMovies)
$AllMovies:=0
QUERY BY SQL([MOVIES];"ID <> 0")
$AllMovies:=Records in selection([MOVIES])
ALERT("The Video Library contains "+String($AllMovies)+" movies")
```

In fact, the QUERY BY SQL command can be used to execute a simple SELECT query that can be written as follows:

```
SELECT *
  FROM myTable
 WHERE <SQL_Formula>
```

myTable is the name of the table passed in the first parameter and SQL\_Formula is the query string passed as the second parameter:

```
QUERY BY SQL(myTable;SQL_Formula)
```

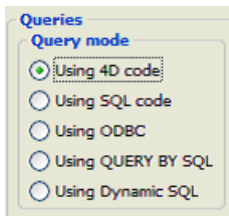
In our case there is no WHERE clause, so we forced one: "ID <> 0". The equivalent in SQL for the whole query would be:

```
SELECT *
  FROM MOVIES
 WHERE ID <> 0
```

The fourth way to interact with the new SQL Engine is using the dynamic SQL EXECUTE IMMEDIATE command. The query above becomes:

```
` Using dynamic SQL by EXECUTE IMMEDIATE
C_LONGINT($AllMovies)
$AllMovies:=0
C_TEXT($tQueryTxt)
$tQueryTxt:="SELECT COUNT(*) FROM MOVIES INTO :$AllMovies"
Begin SQL
  EXECUTE IMMEDIATE :$tQueryTxt;
End SQL
ALERT("The Video Library contains "+String($AllMovies)+" movies")
```

To test all the above examples, launch the Video Library database and go to the main dialog box. On the left side of the dialog, you can choose the query mode: using standard 4D code, SQL code, ODBC commands, the QUERY BY SQL command or dynamic SQL:



Then press the "SQL query results in variables" button.

If we now want to know how many movies more recent or equal to 1960 are in the Video Library.

The code 4D would be:

```

^ Using standard 4D Code
C_LONGINT($NoMovies)

$NoMovies:=0
REDUCE SELECTION([MOVIES];0)
QUERY([MOVIES];[MOVIES]Year_of_Movie>=1960)
$NoMovies:=Records in selection([MOVIES])
ALERT("The Video Library contains "+String($NoMovies)+" movies more recent or equal to 1960")

```

Using SQL code, the above query becomes:

```

^ Using 4D SQL
C_LONGINT($NoMovies)

$NoMovies:=0
REDUCE SELECTION([MOVIES];0)
Begin SQL
    SELECT COUNT(*)
    FROM MOVIES
    WHERE Year_of_Movie >= 1960
    INTO :$NoMovies;
End SQL
ALERT("The Video Library contains "+String($NoMovies)+" movies more recent or equal to 1960")

```

Using the ODBC commands, the above query becomes:

```

^ Using ODBC commands
C_LONGINT($NoMovies)
$NoMovies:=0
REDUCE SELECTION([MOVIES];0)

ODBC LOGIN(SQL_INTERNAL;"";")
ODBC EXECUTE("SELECT COUNT(*) FROM MOVIES WHERE Year_of_Movie >= 1960";$NoMovies)
ODBC LOAD RECORD(ODBC All Records )
ODBC LOGOUT
ALERT("The Video Library contains "+String($NoMovies)+" movies more recent or equal to 1960")

```



Using the QUERY BY SQL command, the above query becomes:

```
` Using QUERY BY SQL
C_LONGINT($NoMovies)

$NoMovies:=0
REDUCE SELECTION([MOVIES];0)
QUERY BY SQL([MOVIES];"Year_of_Movie >= 1960")
$NoMovies:=Records in selection([MOVIES])
ALERT("The Video Library contains "+String($NoMovies)+" movies more recent or equal to 1960")
```

Using the SQL EXECUTE IMMEDIATE command, the query above becomes:

```
` Using dynamic SQL by EXECUTE IMMEDIATE
C_LONGINT($NoMovies)
C_TEXT($QueryTxt)

$NoMovies:=0
REDUCE SELECTION([MOVIES];0)
$QueryTxt:="SELECT COUNT(*) FROM MOVIES WHERE Year_of_Movie >= 1960 INTO :$NoMovies;"
Begin SQL
EXECUTE IMMEDIATE :$QueryTxt;
End SQL
ALERT("The Video Library contains "+String($NoMovies)+" movies more recent or equal to 1960")
```

As in the previous section, in order to test all the above examples, simply launch the Video Library database and go to the main window. You can then choose the query mode and press the "WHERE clause" button.

Now we want to pass a variable to the SQL query containing the year (and not the year itself, hard-coded) and get all the movies released in 1960 or more recently. In addition, for each movie found, we also want information such as the year, title, director, media used and tickets sold.

The solution is to receive this information in arrays or in a list box.  
The initial query in 4D code would be:

```

` Using standard 4D code
ARRAY LONGINT(aNrActors;0)
ARRAY LONGINT(aSoldTickets;0)
ARRAY INTEGER(aMovieYear;0)
ARRAY TEXT(aTitles;0)
ARRAY TEXT(aDirectors;0)
ARRAY TEXT(aMedias;0)
C_LONGINT($MovieYear)

REDUCE SELECTION((MOVIES);0)
$MovieYear:=1960
QUERY((MOVIES);[MOVIES]Year_of_Movie>=$MovieYear)
SELECTION TO ARRAY((MOVIES)Year_of_Movie;aMovieYear;[MOVIES]Title;aTitles;[MOVIES]Director;aDirectors;[MOVIES]Media;aMedias;[MOVIES]Sold_Tickets;aSoldTickets)

```

Using SQL code, the above query becomes:

```

` Using 4D SQL
ARRAY LONGINT(aNrActors;0)
ARRAY LONGINT(aSoldTickets;0)
ARRAY INTEGER(aMovieYear;0)
ARRAY TEXT(aTitles;0)
ARRAY TEXT(aDirectors;0)
ARRAY TEXT(aMedias;0)
C_LONGINT($MovieYear)

REDUCE SELECTION((MOVIES);0)
$MovieYear:=1960
Begin SQL
    SELECT Year_of_Movie, Title, Director, Media, Sold_Tickets
    FROM MOVIES
    WHERE Year_of_Movie >= :$MovieYear
    INTO :aMovieYear, :aTitles, :aDirectors, :aMedias, :aSoldTickets;
End SQL

```

As you can see:

- We can pass a variable (\$MovieYear) to the SQL query using the same notation as for receiving parameters.



Using the QUERY BY SQL command, the above query becomes:

```
^ Using QUERY BY SQL
ARRAY LONGINT(aNrActors;0)
ARRAY LONGINT(aSoldTickets;0)
ARRAY INTEGER(aMovieYear;0)
ARRAY TEXT(aTitles;0)
ARRAY TEXT(aDirectors;0)
ARRAY TEXT(aMedias;0)
C_LONGINT($MovieYear)

REDUCE SELECTION([MOVIES];0)
$MovieYear:=1960
QUERY BY SQL([MOVIES];"Year_of_Movie >= :$MovieYear")
SELECTION TO ARRAY([MOVIES]Year_of_Movie;aMovieYear,[MOVIES]Title;aTitles,[MOVIES]Director;aDirectors,[MOVIES]Media;aMedias,[MOVIES]Sold_Tickets;aSoldTickets)
```

Using the SQL EXECUTE IMMEDIATE command, the query above becomes:

```
^ Using dynamic SQL by EXECUTE IMMEDIATE
ARRAY LONGINT(aNrActors;0)
ARRAY LONGINT(aSoldTickets;0)
ARRAY INTEGER(aMovieYear;0)
ARRAY TEXT(aTitles;0)
ARRAY TEXT(aDirectors;0)
ARRAY TEXT(aMedias;0)
C_LONGINT($MovieYear)
C_TEXT($tQueryTxt)
REDUCE SELECTION([MOVIES];0)
$MovieYear:=1960
$tQueryTxt:=""
$tQueryTxt:=$tQueryTxt+"SELECT Year_of_Movie, Title, Director, Media, Sold_Tickets"
$tQueryTxt:=$tQueryTxt+" FROM MOVIES"
$tQueryTxt:=$tQueryTxt+" WHERE Year_of_Movie >= :$MovieYear"
$tQueryTxt:=$tQueryTxt+" INTO :aMovieYear, :aTitles, :aDirectors, :aMedias, :aSoldTickets;"
☐ Begin SQL
  EXECUTE IMMEDIATE :$tQueryTxt;
End SQL
```

To test all the above examples, launch the Video Library database and go to the main window. You can then choose the query mode and press the "SQL query results in arrays" button.

The SQL standard has fairly restrictive rules about combining data of different types in expressions. Usually the DBMS is in charge of automatic conversion. However, the SQL standard requires that the DBMS must generate an error if you try to compare numbers and character data. In this context the CAST expression is very important, especially when we use SQL within a programming language whose data types do not match the types supported by the SQL standard.

You will find below the above query slightly modified in order to use the CAST expression. The initial query in 4D code would be:

```

` Using standard 4D code
ARRAY LONGINT(aSoldTickets;0)
ARRAY INTEGER(aMovieYear;0)
ARRAY TEXT(aTitles;0)
ARRAY TEXT(aDirectors;0)
ARRAY TEXT(aMedias;0)

REDUCE SELECTION((MOVIES);0)
$MovieYear:=Num("1960")
QUERY((MOVIES);[MOVIES]Year_of_Movie>=$MovieYear)
SELECTION TO ARRAY((MOVIES)Year_of_Movie;aMovieYear;[MOVIES]Title;aTitles;[MOVIES]Director;aDirectors;[MOVIES]Media;aMedias;[MOVIES]Sold_Tickets;aSoldTickets)
` Initialize the rest of the list box columns in order to display the information
ARRAY LONGINT(aNrActors;Size of array(aMovieYear))

```

Using SQL code, the above query becomes:

```

` Using 4D SQL
ARRAY LONGINT(aSoldTickets;0)
ARRAY INTEGER(aMovieYear;0)
ARRAY TEXT(aTitles;0)
ARRAY TEXT(aDirectors;0)
ARRAY TEXT(aMedias;0)

Begin SQL
    SELECT Year_of_Movie, Title, Director, Media, Sold_Tickets
    FROM MOVIES
    WHERE Year_of_Movie >= CAST("1960" AS INT)
    INTO :aMovieYear, :aTitles, :aDirectors, :aMedias, :aSoldTickets;
End SQL
` Initialize the rest of the list box columns in order to display the information
ARRAY LONGINT(aNrActors;Size of array(aMovieYear))

```

Using ODBC commands, the above query becomes:

```
` Using ODBC commands
ARRAY LONGINT(aSoldTickets;0)
ARRAY INTEGER(aMovieYear;0)
ARRAY TEXT(aTitles;0)
ARRAY TEXT(aDirectors;0)
ARRAY TEXT(aMedias;0)
C_TEXT($tQueryTxt)

REDUCE SELECTION([MOVIES];0)
ODBC LOGIN(SQL_INTERNAL, "", "")
$tQueryTxt:= ""
$tQueryTxt:=$tQueryTxt+"SELECT Year_of_Movie, Title, Director, Media, Sold_Tickets"
$tQueryTxt:=$tQueryTxt+" FROM MOVIES"
$tQueryTxt:=$tQueryTxt+" WHERE Year_of_Movie >= CAST('1960' AS INT)"
ODBC EXECUTE($tQueryTxt;aMovieYear;aTitles;aDirectors;aMedias;aSoldTickets)
ODBC LOAD RECORD(ODBC All Records.)
ODBC LOGOUT
` Initialize the rest of the list box columns in order to display the information
ARRAY LONGINT(aNrActors;Size of array(aMovieYear))
```

Using the QUERY BY SQL command, the above query becomes:

```
` Using QUERY BY SQL
ARRAY LONGINT(aSoldTickets;0)
ARRAY INTEGER(aMovieYear;0)
ARRAY TEXT(aTitles;0)
ARRAY TEXT(aDirectors;0)
ARRAY TEXT(aMedias;0)

REDUCE SELECTION([MOVIES];0)
QUERY BY SQL([MOVIES];"Year_of_Movie >= CAST('1960' AS INT)")
SELECTION TO ARRAY([MOVIES]Year_of_Movie;aMovieYear;[MOVIES]Title;aTitles;[MOVIES]Director;aDirectors;[MOVIES]Media;aMedias;[MOVIES]Sold_Tickets;aSoldTickets)
` Initialize the rest of the list box columns in order to display the information
ARRAY LONGINT(aNrActors;Size of array(aMovieYear))
```

Using the SQL EXECUTE IMMEDIATE command, the query above becomes:

```
` Using dynamic SQL by EXECUTE IMMEDIATE
ARRAY LONGINT(aSoldTickets;0)
ARRAY INTEGER(aMovieYear;0)
ARRAY TEXT(aTitles;0)
ARRAY TEXT(aDirectors;0)
ARRAY TEXT(aMedias;0)
C_TEXT($tQueryTxt)

REDUCE SELECTION((MOVIES);0)
$tQueryTxt:=
$tQueryTxt:=$tQueryTxt+"SELECT Year_of_Movie, Title, Director, Media, Sold_Tickets"
$tQueryTxt:=$tQueryTxt+" FROM MOVIES"
$tQueryTxt:=$tQueryTxt+" WHERE Year_of_Movie >= CAST('1960' AS INT)"
$tQueryTxt:=$tQueryTxt+" INTO :aMovieYear, :aTitles, :aDirectors, :aMedias, :aSoldTickets;"
Begin SQL
    EXECUTE IMMEDIATE :$tQueryTxt;
End SQL
` Initialize the rest of the list box columns in order to display the information
ARRAY LONGINT(aNrActors;Size of array(aMovieYear))
```

To test all the above examples, launch the Video Library database and go to the main window. You can then choose the query mode and press the "Using CAST" button.

This time we would like to get all the movies that are released in 1960 or more recently, and for each movie we also want additional information such as the year, title, director, media used and tickets sold. The result must be sorted by the year. The initial query in 4D code would be:

```

` Using standard 4D Code
ARRAY LONGINT(aNrActors;0)
ARRAY LONGINT(aSoldTickets;0)
ARRAY INTEGER(aMovieYear;0)
ARRAY TEXT(aTitles;0)
ARRAY TEXT(aDirectors;0)
ARRAY TEXT(aMedias;0)
C_LONGINT($MovieYear)

REDUCE SELECTION([MOVIES];0)
$MovieYear:=1960
QUERY([MOVIES];[MOVIES]Year_of_Movie>=$MovieYear)
SELECTION TO ARRAY([MOVIES]Year_of_Movie;aMovieYear;[MOVIES]Title;aTitles;[MOVIES]Director;aDirectors;[MOVIES]Media;aMedias;[MOVIES]Sold_Tickets;aSoldTickets)
SORT ARRAY(aMovieYear;aTitles;aDirectors;aMedias;>)

```

Using SQL code, the above query becomes:

```

` Using 4D SQL
ARRAY LONGINT(aNrActors;0)
ARRAY LONGINT(aSoldTickets;0)
ARRAY INTEGER(aMovieYear;0)
ARRAY TEXT(aTitles;0)
ARRAY TEXT(aDirectors;0)
ARRAY TEXT(aMedias;0)
C_LONGINT($MovieYear)

REDUCE SELECTION([MOVIES];0)
$MovieYear:=1960
Begin SQL
    SELECT Year_of_Movie, Title, Director, Media, Sold_Tickets
    FROM MOVIES
    WHERE Year_of_Movie >= :$MovieYear
    ORDER BY 1
    INTO :aMovieYear, :aTitles, :aDirectors, :aMedias, :aSoldTickets;
End SQL

```



Using ODBC commands, the above query becomes:

```
` Using ODBC commands
C_TEXT($tQueryTxt)
ARRAY LONGINT(aNrActors;0)
ARRAY LONGINT(aSoldTickets;0)
ARRAY INTEGER(aMovieYear;0)
ARRAY TEXT(aTitles;0)
ARRAY TEXT(aDirectors;0)
ARRAY TEXT(aMedias;0)
C_LONGINT($MovieYear)

REDUCE SELECTION((MOVIES);0)
$MovieYear:=1960
ODBC LOGIN(SQL_INTERNAL, "", "")
$tQueryTxt:= ""
$tQueryTxt:=$tQueryTxt+"SELECT Year_of_Movie, Title, Director, Media, Sold_Tickets"
$tQueryTxt:=$tQueryTxt+" FROM MOVIES"
$tQueryTxt:=$tQueryTxt+" WHERE Year_of_Movie >= :$MovieYear"
$tQueryTxt:=$tQueryTxt+" ORDER BY 1"
ODBC EXECUTE($tQueryTxt;aMovieYear;aTitles;aDirectors;aMedias;aSoldTickets)
ODBC LOAD RECORD(ODBC All Records)
ODBC LOGOUT
```

Using the QUERY BY SQL command, the above query becomes:

```
` Using QUERY BY SQL
ARRAY LONGINT(aNrActors;0)
ARRAY LONGINT(aSoldTickets;0)
ARRAY INTEGER(aMovieYear;0)
ARRAY TEXT(aTitles;0)
ARRAY TEXT(aDirectors;0)
ARRAY TEXT(aMedias;0)
C_LONGINT($MovieYear)

REDUCE SELECTION((MOVIES);0)
$MovieYear:=1960
QUERY BY SQL((MOVIES);"Year_of_Movie >= :$MovieYear")
SELECTION TO ARRAY((MOVIES)Year_of_Movie;aMovieYear;(MOVIES)Title;aTitles;(MOVIES)Director;aDirectors;(MOVIES)Media;aMedias;(MOVIES)Sold_Tickets;aSoldTickets)
SORT ARRAY(aMovieYear;aTitles;aDirectors;aMedias;>)
```

Using the SQL EXECUTE IMMEDIATE command, the query above becomes:

```
  ` Using dynamic SQL by EXECUTE IMMEDIATE
ARRAY LONGINT(aNrActors;0)
C_TEXT($tQueryTxt)
ARRAY LONGINT(aSoldTickets;0)
ARRAY INTEGER(aMovieYear;0)
ARRAY TEXT(aTitles;0)
ARRAY TEXT(aDirectors;0)
ARRAY TEXT(aMedias;0)
C_LONGINT($MovieYear)

REDUCE SELECTION((MOVIES);0)
$MovieYear:=1960
$tQueryTxt:=
$tQueryTxt:=$tQueryTxt+"SELECT Year_of_Movie, Title, Director, Media, Sold_Tickets"
$tQueryTxt:=$tQueryTxt+" FROM MOVIES"
$tQueryTxt:=$tQueryTxt+" WHERE Year_of_Movie >= :$MovieYear"
$tQueryTxt:=$tQueryTxt+" ORDER BY 1"
$tQueryTxt:=$tQueryTxt+" INTO :aMovieYear, :aTitles, :aDirectors, :aMedias, :aSoldTickets;"
Begin SQL
EXECUTE IMMEDIATE :$tQueryTxt;
End SQL
```

To test all the above examples, launch the Video Library database and go to the main window. You can then choose the query mode and press the "ORDER BY clause" button.

We would like to get some information about the number of tickets sold each year starting with 1960. The result will be sorted by year.

To do this, we must total all the tickets sold for every movie in each year more recent than 1960, and then sort the result by year.

The initial query in 4D code would be:

```

^ Using standard 4D code
ARRAY INTEGER(aMovieYear;0)
ARRAY LONGINT(aSoldTickets;0)
C_LONGINT($MovieYear;$vCrtMovieYear;$i)

REDUCE SELECTION((MOVIES);0)
$MovieYear:=1979
QUERY((MOVIES);[MOVIES]Year_of_Movie>=$MovieYear)
ORDER BY((MOVIES);[MOVIES]Year_of_Movie;>)
$vCrtMovieYear:=0
$vInd:=Size of array(aMovieYear)
For ($i;1;Records in selection((MOVIES)))
  If ([MOVIES]Year_of_Movie#=$vCrtMovieYear)
    $vCrtMovieYear:=[MOVIES]Year_of_Movie
    $vInd:=$vInd+1
    INSERT ELEMENT(aMovieYear;$vInd;1)
    aMovieYear{$vInd}:=$vCrtMovieYear
    INSERT ELEMENT(aSoldTickets;$vInd;1)
  End if
  aSoldTickets{$vInd}:=$aSoldTickets{$vInd}+[MOVIES]Sold_Tickets
  NEXT RECORD((MOVIES))
End for
^ Initialize the rest of the list box columns in order to visualise the information
ARRAY TEXT(aTitles;Size of array(aMovieYear))
ARRAY TEXT(aDirectors;Size of array(aMovieYear))
ARRAY TEXT(aMedias;Size of array(aMovieYear))
ARRAY LONGINT(aNrActors;Size of array(aMovieYear))

```

Using the SQL code, the above query becomes:

```
  ^ Using 4D SQL
  ARRAY INTEGER(aMovieYear;0)
  ARRAY LONGINT(aSoldTickets;0)
  C_LONGINT($MovieYear)

  REDUCE SELECTION((MOVIES);0)
  $MovieYear:=1979
  Begin SQL
    SELECT Year_of_Movie, SUM(Sold_Tickets)
    FROM MOVIES
    WHERE Year_of_Movie >= :$MovieYear
    GROUP BY Year_of_Movie
    ORDER BY 1
    INTO :aMovieYear, :aSoldTickets;
  End SQL
  ^ Initialize the rest of the list box columns in order to visualise the information
  ARRAY TEXT(aTitles;Size of array(aMovieYear))
  ARRAY TEXT(aDirectors;Size of array(aMovieYear))
  ARRAY TEXT(aMedias;Size of array(aMovieYear))
  ARRAY LONGINT(aNrActors;Size of array(aMovieYear))
```

Using ODBC commands, the above query becomes:

```
  ^ Using ODBC commands
  C_TEXT($QueryTxt)
  ARRAY LONGINT(aSoldTickets;0)
  ARRAY INTEGER(aMovieYear;0)
  C_LONGINT($MovieYear)

  REDUCE SELECTION((MOVIES);0)
  $MovieYear:=1979
  ODBC LOGIN(SQL_INTERNAL, "", "")
  $QueryTxt=""
  $QueryTxt:=$QueryTxt+"SELECT Year_of_Movie, SUM(Sold_Tickets)"
  $QueryTxt:=$QueryTxt+" FROM MOVIES"
  $QueryTxt:=$QueryTxt+" WHERE Year_of_Movie >= :$MovieYear"
  $QueryTxt:=$QueryTxt+" GROUP BY Year_of_Movie"
  $QueryTxt:=$QueryTxt+" ORDER BY 1"
  ODBC EXECUTE($QueryTxt;aMovieYear;aSoldTickets)
  ODBC LOAD RECORD(ODBC All Records )
  ODBC LOGOUT
  ^ Initialize the rest of the list box columns in order to visualise the information
  ARRAY TEXT(aTitles;Size of array(aMovieYear))
  ARRAY TEXT(aDirectors;Size of array(aMovieYear))
  ARRAY TEXT(aMedias;Size of array(aMovieYear))
  ARRAY LONGINT(aNrActors;Size of array(aMovieYear))
```

Using the QUERY BY SQL command, the above query becomes:

```
  ^ Using QUERY BY SQL
ARRAY LONGINT(aSoldTickets;0)
ARRAY INTEGER(aMovieYear;0)
C_LONGINT($MovieYear)

REDUCE SELECTION([MOVIES];0)
$MovieYear:=1979
QUERY BY SQL([MOVIES];"Year_of_Movie >= :$MovieYear")
ORDER BY([MOVIES];[MOVIES]Year_of_Movie;>)
$xCrtMovieYear:=0
$vInd:=Size of array(aMovieYear)
☐ For ($i;1;Records in selection([MOVIES]))
  ☐ If ([MOVIES]Year_of_Movie#$vCrtMovieYear)
    $vCrtMovieYear:=[MOVIES]Year_of_Movie
    $vInd:=$vInd+1
    INSERT ELEMENT(aMovieYear;$vInd;1)
    aMovieYear{$vInd}:=$vCrtMovieYear
    INSERT ELEMENT(aSoldTickets;$vInd;1)
  End if
  aSoldTickets{$vInd}:=aSoldTickets{$vInd}+[MOVIES]Sold_Tickets
  NEXT RECORD([MOVIES])
End for
  ^ Initialize the rest of the list box columns in order to visualise the information
ARRAY TEXT(aTitles;Size of array(aMovieYear))
ARRAY TEXT(aDirectors;Size of array(aMovieYear))
ARRAY TEXT(aMedias;Size of array(aMovieYear))
ARRAY LONGINT(aNrActors;Size of array(aMovieYear))
```

Using the SQL EXECUTE IMMEDIATE command, the query above becomes:

```
` Using dynamic SQL by EXECUTE IMMEDIATE
C_TEXT($tQueryTxt)
ARRAY LONGINT(aSoldTickets;0)
ARRAY INTEGER(aMovieYear;0)
C_LONGINT($MovieYear)

$MovieYear:=1979
$tQueryTxt:=""
$tQueryTxt:=$tQueryTxt+"SELECT Year_of_Movie, SUM(Sold_Tickets)"
$tQueryTxt:=$tQueryTxt+" FROM MOVIES"
$tQueryTxt:=$tQueryTxt+" WHERE Year_of_Movie >= :$MovieYear"
$tQueryTxt:=$tQueryTxt+" GROUP BY Year_of_Movie"
$tQueryTxt:=$tQueryTxt+" ORDER BY 1"
$tQueryTxt:=$tQueryTxt+" INTO :aMovieYear, :aSoldTickets;"
Begin SQL
    EXECUTE IMMEDIATE :$tQueryTxt;
End SQL
` Initialize the rest of the list box columns in order to visualise the information
ARRAY TEXT(aTitles; Size of array(aMovieYear))
ARRAY TEXT(aDirectors; Size of array(aMovieYear))
ARRAY TEXT(aMedias; Size of array(aMovieYear))
ARRAY LONGINT(aNrActors; Size of array(aMovieYear))
```

To test all the above examples, launch the Video Library database and go to the main window. You can then choose the query mode and press the "GROUP BY clause" button.

Sometimes it can be useful to get statistical information about certain values. SQL includes many aggregate functions like MIN, MAX, AVERAGE, SUM and so on. Using aggregate functions, we would like to get information about the number of tickets sold each year starting with 1960. The result will be sorted by year.

To do this, we must total all the tickets sold for each movie in each year more recent than 1960, and then sort the result by year.

The initial query in 4D code would be:

```
` Using standard 4D code
C_LONGINT($vMin;$vMax;$vSum)
C_REAL($vAverage)
C_TEXT($AlertTxt)

REDUCE SELECTION([MOVIES];0)
$vMin:=0
$vMax:=0
$vAverage:=0
$vSum:=0
ALL RECORDS([MOVIES])
$vMin:=Min([MOVIES]Sold_Tickets)
$vMax:=Max([MOVIES]Sold_Tickets)
$vAverage:=Average([MOVIES]Sold_Tickets)
$vSum:=Sum([MOVIES]Sold_Tickets)
$AlertTxt:=""
$AlertTxt:=$AlertTxt+"Minimum tickets sold: "+String($vMin)+Char(13)
$AlertTxt:=$AlertTxt+"Maximum tickets sold: "+String($vMax)+Char(13)
$AlertTxt:=$AlertTxt+"Average tickets sold: "+String($vAverage)+Char(13)
$AlertTxt:=$AlertTxt+"Total tickets sold: "+String($vSum)+Char(13)
ALERT($AlertTxt)
```

Using SQL code, the above query becomes:

```
` Using 4D SQL
C_LONGINT($vMin;$vMax;$vSum)
C_REAL($vAverage)
C_TEXT($AlertTxt)

$vMin:=0
$vMax:=0
$vAverage:=0
$vSum:=0
Begin SQL
    SELECT MIN(Sold_Tickets),
           MAX(Sold_Tickets),
           AVG(Sold_Tickets),
           SUM(Sold_Tickets)
    FROM MOVIES
    INTO :$vMin, :$vMax, :$vAverage, :$vSum;
End SQL
$AlertTxt:=""
$AlertTxt:=$AlertTxt+"Minimum tickets sold: "+String($vMin)+Char(13)
$AlertTxt:=$AlertTxt+"Maximum tickets sold: "+String($vMax)+Char(13)
$AlertTxt:=$AlertTxt+"Average tickets sold: "+String($vAverage)+Char(13)
$AlertTxt:=$AlertTxt+"Total tickets sold: "+String($vSum)+Char(13)
ALERT($AlertTxt)
```

Using ODBC commands, the above query becomes:

```
` Using ODBC commands
C_LONGINT($vMin;$vMax;$vSum)
C_REAL($vAverage)
C_TEXT($tQueryTxt)
C_TEXT($AlertTxt)

$vMin:=0
$vMax:=0
$vAverage:=0
$vSum:=0
ODBC LOGIN(SQL_INTERNAL, "", "")
$tQueryTxt:=""
$tQueryTxt:=$tQueryTxt+"SELECT MIN(Sold_Tickets), MAX(Sold_Tickets), AVG(Sold_Tickets), SUM(Sold_Tickets)"
$tQueryTxt:=$tQueryTxt+" FROM MOVIES"
ODBC EXECUTE($tQueryTxt;$vMin;$vMax;$vAverage;$vSum)
ODBC LOAD RECORD(ODBC All Records)
ODBC LOGOUT
$AlertTxt:=""
$AlertTxt:=$AlertTxt+"Minimum tickets sold: "+String($vMin)+Char(13)
$AlertTxt:=$AlertTxt+"Maximum tickets sold: "+String($vMax)+Char(13)
$AlertTxt:=$AlertTxt+"Average tickets sold: "+String($vAverage)+Char(13)
$AlertTxt:=$AlertTxt+"Total tickets sold: "+String($vSum)+Char(13)
ALERT($AlertTxt)
```



Using the SQL EXECUTE IMMEDIATE command, the query above becomes:

```
  ` Using dynamic SQL by EXECUTE IMMEDIATE
C_LONGINT($vMin;$vMax;$vSum)
C_REAL($vAverage)
C_TEXT($tQueryTxt)
C_TEXT($AlertTxt)

$vMin:=0
$vMax:=0
$vAverage:=0
$vSum:=0
$tQueryTxt:=
$tQueryTxt:=$tQueryTxt+"SELECT MIN(Sold_Tickets), MAX(Sold_Tickets), AVG(Sold_Tickets), SUM(Sold_Tickets)"
$tQueryTxt:=$tQueryTxt+" FROM MOVIES"
$tQueryTxt:=$tQueryTxt+" INTO :$vMin, :$vMax, :$vAverage, :$vSum;"
Begin SQL
  EXECUTE IMMEDIATE :$tQueryTxt;
End SQL
$AlertTxt:=
$AlertTxt:=$AlertTxt+"Minimum tickets sold: "+String($vMin)+Char(13)
$AlertTxt:=$AlertTxt+"Maximum tickets sold: "+String($vMax)+Char(13)
$AlertTxt:=$AlertTxt+"Average tickets sold: "+String($vAverage)+Char(13)
$AlertTxt:=$AlertTxt+"Total tickets sold: "+String($vSum)+Char(13)
ALERT($AlertTxt)
```

To test all the above examples, launch the Video Library database and go to the main window. You can then choose the query mode and press the "Using Aggregate functions" button.

We would now like to get the total amount of tickets sold per year starting with 1960, but not including those with over 10,000,000 tickets sold. The result will be sorted by year.

To do this, we must total all the tickets sold for every movie in each year more recent than 1960, remove those where the total amount of tickets sold is greater than 10,000,000, and then sort the result by year.

The initial query in 4D code would be:

```

ARRAY INTEGER(aMovieYear;0)
ARRAY LONGINT(aSoldTickets;0)
C_LONGINT($MovieYear;$vCrtMovieYear;$i;$MinSoldTickets;$vInd)

REDUCE SELECTION((MOVIES);0)
$MovieYear:=1979
$MinSoldTickets:=10000000
QUERY((MOVIES);[MOVIES]Year_of_Movie>=$MovieYear)
ORDER BY((MOVIES);[MOVIES]Year_of_Movie;>)
$vCrtMovieYear:=0
$vInd:=Size of array(aMovieYear)
For ($i;1;Records in selection((MOVIES)))
  If ([MOVIES]Year_of_Movie#=$vCrtMovieYear)
    $vCrtMovieYear:=[MOVIES]Year_of_Movie
    If (aSoldTickets{$vInd}<$MinSoldTickets)
      $vInd:=$vInd+1
      INSERT ELEMENT(aMovieYear;$vInd;1)
      aMovieYear{$vInd}:=$vCrtMovieYear
      INSERT ELEMENT(aSoldTickets;$vInd;1)
    Else
      aSoldTickets{$vInd}:=0
    End if
  End if
  aSoldTickets{$vInd}:=aSoldTickets{$vInd}+[MOVIES]Sold_Tickets
  NEXT RECORD((MOVIES))
End for
If (aSoldTickets{$vInd}>=$MinSoldTickets)
  DELETE ELEMENT(aSoldTickets;$vInd;1)
  DELETE ELEMENT(aMovieYear;$vInd;1)
End if
  Initialize the rest of the list box columns in order to visualise the information
ARRAY TEXT(aTitles;Size of array(aMovieYear))
ARRAY TEXT(aDirectors;Size of array(aMovieYear))
ARRAY TEXT(aMedias;Size of array(aMovieYear))
ARRAY LONGINT(aNrActors;Size of array(aMovieYear))

```

Using SQL code, the above query becomes:

```
  ` Using 4D SQL
  ARRAY INTEGER(aMovieYear;0)
  ARRAY LONGINT(aSoldTickets;0)
  C_LONGINT($MovieYear;$MinSoldTickets)

  $MovieYear:=1979
  $MinSoldTickets:=10000000
  Begin SQL
    SELECT Year_of_Movie, SUM(Sold_Tickets)
    FROM MOVIES
    WHERE Year_of_Movie >= :$MovieYear
    GROUP BY Year_of_Movie
    HAVING SUM(Sold_Tickets) < :$MinSoldTickets
    ORDER BY 1
    INTO :aMovieYear, :aSoldTickets;
  End SQL
  ` Initialize the rest of the list box columns in order to visualise the information
  ARRAY TEXT(aTitles;Size of array(aMovieYear))
  ARRAY TEXT(aDirectors;Size of array(aMovieYear))
  ARRAY TEXT(aMedias;Size of array(aMovieYear))
  ARRAY LONGINT(aNrActors;Size of array(aMovieYear))
```

Using ODBC commands, the above query becomes:

```
  ` Using ODBC commands
  C_TEXT($QueryTxt)
  ARRAY INTEGER(aMovieYear;0)
  ARRAY LONGINT(aSoldTickets;0)
  C_LONGINT($MovieYear;$MinSoldTickets)

  $MovieYear:=1979
  $MinSoldTickets:=10000000
  ODBC LOGIN(SQL_INTERNAL, "", "")
  $QueryTxt:= ""
  $QueryTxt:=$QueryTxt+"SELECT Year_of_Movie, SUM(Sold_Tickets)"
  $QueryTxt:=$QueryTxt+" FROM MOVIES"
  $QueryTxt:=$QueryTxt+" WHERE Year_of_Movie >= :$MovieYear"
  $QueryTxt:=$QueryTxt+" GROUP BY Year_of_Movie"
  $QueryTxt:=$QueryTxt+" HAVING SUM(Sold_Tickets) < :$MinSoldTickets"
  $QueryTxt:=$QueryTxt+" ORDER BY 1"
  ODBC EXECUTE($QueryTxt;aMovieYear;aSoldTickets)
  ODBC LOAD RECORD(ODBC.All Records.)
  ODBC LOGOUT
  ` Initialize the rest of the list box columns in order to visualise the information
  ARRAY TEXT(aTitles;Size of array(aMovieYear))
  ARRAY TEXT(aDirectors;Size of array(aMovieYear))
  ARRAY TEXT(aMedias;Size of array(aMovieYear))
  ARRAY LONGINT(aNrActors;Size of array(aMovieYear))
```

Using the QUERY BY SQL command, the above query becomes:

```
  ^ Using QUERY BY SQL
C_TEXT($tQueryTxt)
ARRAY INTEGER(aMovieYear;0)
ARRAY LONGINT(aSoldTickets;0)
C_LONGINT($MovieYear,$MinSoldTickets;$vCrtMovieYear;$vInd;$i)

REDUCE SELECTION((MOVIES);0)
$MovieYear:=1979
$MinSoldTickets:=10000000
QUERY BY SQL((MOVIES);"Year_of_Movie >= ;$MovieYear")
ORDER BY((MOVIES);[MOVIES]Year_of_Movie;>)
$vCrtMovieYear:=0
$vInd:=Size of array(aMovieYear)
⊖ For ($i;1;Records in selection((MOVIES)))
  ⊖ If ((MOVIES)Year_of_Movie# $vCrtMovieYear)
    $vCrtMovieYear:=(MOVIES)Year_of_Movie
    ⊖ If (aSoldTickets{$vInd}<$MinSoldTickets)
      $vInd:=$vInd+1
      INSERT ELEMENT(aMovieYear;$vInd;1)
      aMovieYear{$vInd}:=$vCrtMovieYear
      INSERT ELEMENT(aSoldTickets;$vInd;1)
    ⊖ Else
      aSoldTickets{$vInd}:=0
    End if
  End if
  aSoldTickets{$vInd}:=(aSoldTickets{$vInd})+[MOVIES]Sold_Tickets
  NEXT RECORD((MOVIES))
End for
⊖ If (aSoldTickets{$vInd})>=$MinSoldTickets)
  DELETE ELEMENT(aSoldTickets;$vInd;1)
  DELETE ELEMENT(aMovieYear;$vInd;1)
End if
  ^ Initialize the rest of the list box columns in order to visualise the information
ARRAY TEXT(aTitles;Size of array(aMovieYear))
ARRAY TEXT(aDirectors;Size of array(aMovieYear))
ARRAY TEXT(aMedias;Size of array(aMovieYear))
ARRAY LONGINT(aNrActors;Size of array(aMovieYear))
```

Using the SQL EXECUTE IMMEDIATE command, the query above becomes:

```
` Using dynamic SQL by EXECUTE IMMEDIATE
C_TEXT($tQueryTxt)
ARRAY INTEGER(aMovieYear;0)
ARRAY LONGINT(aSoldTickets;0)
C_LONGINT($MovieYear,$MinSoldTickets)

$MovieYear:=1979
$MinSoldTickets:=10000000
$tQueryTxt:=
$tQueryTxt:=$tQueryTxt+"SELECT Year_of_Movie, SUM(Sold_Tickets)"
$tQueryTxt:=$tQueryTxt+" FROM MOVIES"
$tQueryTxt:=$tQueryTxt+" WHERE Year_of_Movie >= :$MovieYear"
$tQueryTxt:=$tQueryTxt+" GROUP BY Year_of_Movie"
$tQueryTxt:=$tQueryTxt+" HAVING SUM(Sold_Tickets) < :$MinSoldTickets"
$tQueryTxt:=$tQueryTxt+" ORDER BY 1"
$tQueryTxt:=$tQueryTxt+" INTO :aMovieYear, :aSoldTickets;"
Begin SQL
EXECUTE IMMEDIATE :$tQueryTxt;
End SQL
` Initialize the rest of the list box columns in order to visualise the information
ARRAY TEXT(aTitles;Size of array(aMovieYear))
ARRAY TEXT(aDirectors;Size of array(aMovieYear))
ARRAY TEXT(aMedias;Size of array(aMovieYear))
ARRAY LONGINT(aNrActors;Size of array(aMovieYear))
```

To test all the above examples, launch the Video Library database and go to the main window. You can then choose the query mode and press the "HAVING clause" button.

We would now like to know something about the actors for each movie: more specifically, we are interested in finding all the movies with at least 7 actors. The result will be sorted by year. To do this, we will use a 4D function (Find\_Nr\_Of\_Actors) that receives the movie ID as unique parameter and returns the number of actors that played in that movie:

```

(F) Find_Nr_Of_Actors
C_LONGINT($0,$1;$vMovie_ID)
$vMovie_ID:=$1

QUERY([MOVIE_ACTOR];[MOVIE_ACTOR]Movie_ID=$vMovie_ID)
$0:=Records in selection([MOVIE_ACTOR])

```

The initial query in 4D code would be:

```

ARRAY LONGINT(aSoldTickets;0)
ARRAY INTEGER(aMovieYear;0)
ARRAY LONGINT(aNrActors;0)
ARRAY TEXT(aTitles;0)
ARRAY TEXT(aDirectors;0)
ARRAY TEXT(aMedias;0)
C_LONGINT($NrOfActors;$i;$vIInd)

$vIInd:=0
$NrOfActors:=7
ALL RECORDS([MOVIES])
For ($i;1;Records in selection([MOVIES]))
    $vCrtActors:=Find_Nr_Of_Actors ([MOVIES]ID)
    If ($vCrtActors>=$NrOfActors)
        $vIInd:=$vIInd+1
        INSERT ELEMENT(aMovieYear;$vIInd;1)
        aMovieYear{$vIInd}:=[MOVIES]Year_of_Movie
        INSERT ELEMENT(aTitles;$vIInd;1)
        aTitles{$vIInd}:=[MOVIES]Title
        INSERT ELEMENT(aDirectors;$vIInd;1)
        aDirectors{$vIInd}:=[MOVIES]Director
        INSERT ELEMENT(aMedias;$vIInd;1)
        aMedias{$vIInd}:=[MOVIES]Media
        INSERT ELEMENT(aSoldTickets;$vIInd;1)
        aSoldTickets{$vIInd}:=[MOVIES]Sold_Tickets
        INSERT ELEMENT(aNrActors;$vIInd;1)
        aNrActors{$vIInd}:=$vCrtActors
    End if
    NEXT RECORD([MOVIES])
End for
SORT ARRAY(aMovieYear;aTitles;aDirectors;aMedias;aSoldTickets;aNrActors;>)

```

Using SQL code, the above query becomes:

```

ARRAY LONGINT(aSoldTickets;0)
ARRAY INTEGER(aMovieYear;0)
ARRAY LONGINT(aNrActors;0)
ARRAY TEXT(aTitles;0)
ARRAY TEXT(aDirectors;0)
ARRAY TEXT(aMedias;0)
C_LONGINT($NrOfActors;$i;$vInd)

$vInd:=0
$NrOfActors:=7
☐ Begin SQL
  SELECT Year_of_Movie, Title, Director, Media, Sold_Tickets, {fn Find_Nr_Of_Actors(ID) AS NUMERIC}
  FROM MOVIES
  WHERE {fn Find_Nr_Of_Actors(ID) AS NUMERIC} >= :$NrOfActors
  ORDER BY 1
  INTO :aMovieYear, :aTitles, :aDirectors, :aMedias, :aSoldTickets, :aNrActors;
End SQL

```

You can see that we are able to call a 4D function inside SQL code using the syntax: `{fn <4D function name> AS <4D function result type>}`.

Using ODBC commands, the above query becomes:

```

Using ODBC commands
ARRAY LONGINT(aSoldTickets;0)
ARRAY INTEGER(aMovieYear;0)
ARRAY LONGINT(aNrActors;0)
ARRAY TEXT(aTitles;0)
ARRAY TEXT(aDirectors;0)
ARRAY TEXT(aMedias;0)
C_LONGINT($NrOfActors;$i;$vInd)
C_TEXT($tQueryTxt)

$vInd:=0
$NrOfActors:=7
ODBC LOGIN(SQL_INTERNAL;""; "")
$tQueryTxt:= ""
$tQueryTxt:=$tQueryTxt+"SELECT Year_of_Movie, Title, Director, Media, Sold_Tickets, {fn Find_Nr_Of_Actors(ID) AS NUMERIC}"
$tQueryTxt:=$tQueryTxt+" FROM MOVIES"
$tQueryTxt:=$tQueryTxt+" WHERE {fn Find_Nr_Of_Actors(ID) AS NUMERIC} >= :$NrOfActors"
$tQueryTxt:=$tQueryTxt+" ORDER BY 1"
ODBC EXECUTE($tQueryTxt;aMovieYear;aTitles;aDirectors;aMedias;aSoldTickets;aNrActors)
ODBC LOAD RECORD(ODBC All Records.)
ODBC LOGOUT

```

Using the QUERY BY SQL command, the above query becomes:

```
Using QUERY BY SQL
ARRAY LONGINT(aSoldTickets;0)
ARRAY INTEGER(aMovieYear;0)
ARRAY LONGINT(aNrActors;0)
ARRAY TEXT(aTitles;0)
ARRAY TEXT(aDirectors;0)
ARRAY TEXT(aMedias;0)
C_LONGINT($NrOfActors;$i;$vInd)

$vInd:=0
$NrOfActors:=7
QUERY BY SQL([MOVIES];"(fn Find_Nr_Of_Actors(ID) AS NUMERIC) >= :$NrOfActors")
For ($i;1;Records in selection([MOVIES]))
    $vInd:=$vInd+1
    INSERT ELEMENT(aMovieYear;$vInd;1)
    aMovieYear{$vInd}:=[MOVIES]Year_of_Movie
    INSERT ELEMENT(aTitles;$vInd;1)
    aTitles{$vInd}:=[MOVIES]Title
    INSERT ELEMENT(aDirectors;$vInd;1)
    aDirectors{$vInd}:=[MOVIES]Director
    INSERT ELEMENT(aMedias;$vInd;1)
    aMedias{$vInd}:=[MOVIES]Media
    INSERT ELEMENT(aSoldTickets;$vInd;1)
    aSoldTickets{$vInd}:=[MOVIES]Sold_Tickets
    INSERT ELEMENT(aNrActors;$vInd;1)
    aNrActors{$vInd}:=Find_Nr_Of_Actors ([MOVIES]ID)
    NEXT RECORD([MOVIES])
End for
SORT ARRAY(aMovieYear;aTitles;aDirectors;aMedias;aSoldTickets;aNrActors;>)
```



Using the SQL EXECUTE IMMEDIATE command, the query above becomes:

```
Using dynamic SQL by EXECUTE IMMEDIATE
ARRAY LONGINT(aSoldTickets;0)
ARRAY INTEGER(aMovieYear;0)
ARRAY LONGINT(aNrActors;0)
ARRAY TEXT(aTitles;0)
ARRAY TEXT(aDirectors;0)
ARRAY TEXT(aMedias;0)
C_LONGINT($NrOfActors;$i;$vInd)
C_TEXT($tQueryTxt)

$vInd:=0
$NrOfActors:=7
$tQueryTxt:=
$tQueryTxt:=$tQueryTxt+"SELECT Year_of_Movie, Title, Director, Media, Sold_Tickets, {fn Find_Nr_Of_Actors(ID) AS NUMERIC}"
$tQueryTxt:=$tQueryTxt+" FROM MOVIES"
$tQueryTxt:=$tQueryTxt+" WHERE {fn Find_Nr_Of_Actors(ID) AS NUMERIC} >= :$NrOfActors"
$tQueryTxt:=$tQueryTxt+" ORDER BY 1"
$tQueryTxt:=$tQueryTxt+" INTO :aMovieYear, :aTitles, :aDirectors, :aMedias, :aSoldTickets, "+" :aNrActors;"
Begin SQL
EXECUTE IMMEDIATE :$tQueryTxt;
End SQL
```

To test all the above examples, launch the Video Library database and go to the main window. You can then choose the query mode and press the "Calling 4D methods" button.

We would now like to find out the city of birth for each actor. The list of actors is in the ACTORS table and the list of cities is in the CITIES table. To execute this query we need to join the two tables: ACTORS and CITIES.

The initial query in 4D code would be:

```

` Using standard 4D code
ARRAY LONGINT(aSoldTickets;0)
ARRAY TEXT(aTitles;0)
ARRAY TEXT(aDirectors;0)
C_LONGINT($i;$vInd)

$vInd:=0
ALL RECORDS([ACTORS])
☐ For ($i;1;Records in selection([ACTORS]))
    $vInd:=$vInd+1
    INSERT ELEMENT(aTitles;$vInd;1)
    aTitles{$vInd}:=[ACTORS]FirstName+" "+[ACTORS]LastName
    RELATE ONE([ACTORS]Birth_City_ID)
    INSERT ELEMENT(aDirectors;$vInd;1)
    aDirectors{$vInd}:=[CITIES]City_Name
    NEXT RECORD([ACTORS])
End for
` Initialize the rest of the list box columns in order to visualise the information
ARRAY INTEGER(aMovieYear;Size of array(aTitles))
ARRAY TEXT(aMedias;Size of array(aTitles))
ARRAY LONGINT(aSoldTickets;Size of array(aTitles))
ARRAY LONGINT(aNrActors;Size of array(aTitles))
MULTI SORT ARRAY(aDirectors;>;aTitles;>;aMovieYear;aMedias;aSoldTickets;aNrActors)

```

Using SQL code, the above query becomes:

```
` Using 4D SQL code
ARRAY TEXT(aTitles;0)
ARRAY TEXT(aDirectors;0)

Begin SQL
    SELECT CONCAT(CONCAT(ACTORS.FirstName,' '),ACTORS.LastName), CITIES.City_Name
    FROM ACTORS, CITIES
    WHERE ACTORS.Birth_City_ID=CITIES.City_ID
    ORDER BY 2,1
    INTO :aTitles, :aDirectors;
End SQL
` Initialize the rest of the list box columns in order to visualise the information
ARRAY INTEGER(aMovieYear;Size of array(aTitles))
ARRAY TEXT(aMedias;Size of array(aTitles))
ARRAY LONGINT(aSoldTickets;Size of array(aTitles))
ARRAY LONGINT(aNrActors;Size of array(aTitles))
```

Using ODBC commands, the above query becomes:

```
` Using ODBC commands
ARRAY TEXT(aTitles;0)
ARRAY TEXT(aDirectors;0)
C_TEXT($tQueryTxt)

ODBC LOGIN(SQL_INTERNAL, "", "")
$tQueryTxt=""
$tQueryTxt=$tQueryTxt+"SELECT CONCAT(CONCAT(ACTORS.FirstName,' '),ACTORS.LastName), CITIES.City_Name"
$tQueryTxt=$tQueryTxt+" FROM ACTORS, CITIES"
$tQueryTxt=$tQueryTxt+" WHERE ACTORS.Birth_City_ID=CITIES.City_ID"
$tQueryTxt=$tQueryTxt+" ORDER BY 2,1"
ODBC EXECUTE($tQueryTxt;aTitles;aDirectors)
ODBC LOAD RECORD(ODBC All Records.)
ODBC LOGOUT
` Initialize the rest of the list box columns in order to visualise the information
ARRAY INTEGER(aMovieYear;Size of array(aTitles))
ARRAY TEXT(aMedias;Size of array(aTitles))
ARRAY LONGINT(aSoldTickets;Size of array(aTitles))
ARRAY LONGINT(aNrActors;Size of array(aTitles))
```

Using the QUERY BY SQL command, we are unable to carry out the query above because it is not possible to pass more than one table as the first parameter.

Using the SQL EXECUTE IMMEDIATE command, the query above becomes:

```
  ` Using dynamic SQL by EXECUTE IMMEDIATE
ARRAY TEXT(aTitles;0)
ARRAY TEXT(aDirectors;0)
C_TEXT($tQueryTxt)

$tQueryTxt:=''
$tQueryTxt:=$tQueryTxt+"SELECT CONCAT(CONCAT(ACTORS.FirstName, '),ACTORS.LastName), CITIES.City_Name"
$tQueryTxt:=$tQueryTxt+" FROM ACTORS, CITIES"
$tQueryTxt:=$tQueryTxt+" WHERE ACTORS.Birth_City_ID=CITIES.City_ID"
$tQueryTxt:=$tQueryTxt+" ORDER BY 2,1"
$tQueryTxt:=$tQueryTxt+" INTO :aTitles, :aDirectors"
Begin SQL
  EXECUTE IMMEDIATE :$tQueryTxt;
End SQL
  ` Initialize the rest of the list box columns in order to visualise the information
ARRAY INTEGER(aMovieYear;Size of array(aTitles))
ARRAY TEXT(aMedias;Size of array(aTitles))
ARRAY LONGINT(aSoldTickets;Size of array(aTitles))
ARRAY LONGINT(aNrActors;Size of array(aTitles))
```

To test all the above examples, launch the Video Library database and go to the main window. You can then choose the query mode and press the "Joins" button.

If an SQL query is too complex and contains long names that make it difficult to read, it is possible to use aliases in order to improve its readability.

Here is the previous example using two aliases: Act for the ACTORS table and Cit for the CITIES table.

The initial query in 4D code would be:

```

    * Using standard 4D code
    ARRAY LONGINT(aSoldTickets;0)
    ARRAY TEXT(aTitles;0)
    ARRAY TEXT(aDirectors;0)
    C_LONGINT($i;$vInd)

    $vInd:=0
    ALL RECORDS([ACTORS])
    For ($i;1;Records in selection([ACTORS]))
        $vInd:=$vInd+1
        INSERT ELEMENT(aTitles;$vInd;1)
        aTitles{$vInd}:=[ACTORS]FirstName+" "+[ACTORS]LastName
        RELATE ONE([ACTORS]Birth_City_ID)
        INSERT ELEMENT(aDirectors;$vInd;1)
        aDirectors{$vInd}:=[CITIES]City_Name
        NEXT RECORD([ACTORS])
    End for
    * Initialize the rest of the list box columns in order to visualise the information
    ARRAY INTEGER(aMovieYear;Size of array(aTitles))
    ARRAY TEXT(aMedias;Size of array(aTitles))
    ARRAY LONGINT(aSoldTickets;Size of array(aTitles))
    ARRAY LONGINT(aNrActors;Size of array(aTitles))
    MULTI SORT ARRAY(aDirectors;>;aTitles;>;aMovieYear;aMedias;aSoldTickets;aNrActors)

```

Using SQL code, the above query becomes:

```
` Using 4D SQL code
ARRAY TEXT(aTitles;0)
ARRAY TEXT(aDirectors;0)

Begin SQL
    SELECT CONCAT(CONCAT(ACTORS.FirstName,' '),ACTORS.LastName), CITIES.City_Name
    FROM ACTORS AS 'Act', CITIES AS 'Cit'
    WHERE Act.Birth_City_ID=Cit.City_ID
    ORDER BY 2,1
    INTO :aTitles, :aDirectors;
End SQL
` Initialize the rest of the list box columns in order to visualise the information
ARRAY INTEGER(aMovieYear;Size of array(aTitles))
ARRAY TEXT(aMedias;Size of array(aTitles))
ARRAY LONGINT(aSoldTickets;Size of array(aTitles))
ARRAY LONGINT(aNrActors;Size of array(aTitles))
```

Using ODBC commands, the above query becomes:

```
` Using ODBC commands
ARRAY TEXT(aTitles;0)
ARRAY TEXT(aDirectors;0)
C_TEXT($tQueryTxt)

ODBC LOGIN(SQL_INTERNAL;"";")
$tQueryTxt=""
$tQueryTxt=$tQueryTxt+"SELECT CONCAT(CONCAT(ACTORS.FirstName,' '),ACTORS.LastName), CITIES.City_Name"
$tQueryTxt=$tQueryTxt+" FROM ACTORS AS 'Act', CITIES AS 'Cit'"
$tQueryTxt=$tQueryTxt+" WHERE Act.Birth_City_ID=Cit.City_ID"
$tQueryTxt=$tQueryTxt+" ORDER BY 2,1"
ODBC EXECUTE($tQueryTxt;aTitles;aDirectors)
ODBC LOAD RECORD(ODBC All Records )
ODBC LOGOUT
` Initialize the rest of the list box columns in order to visualise the information
ARRAY INTEGER(aMovieYear;Size of array(aTitles))
ARRAY TEXT(aMedias;Size of array(aTitles))
ARRAY LONGINT(aSoldTickets;Size of array(aTitles))
ARRAY LONGINT(aNrActors;Size of array(aTitles))
```

Using the QUERY BY SQL command, we are unable to carry out the query above because it is not possible to pass more than one table as the first parameter.

Using the SQL EXECUTE IMMEDIATE command, the query above becomes:

```
  * Using dynamic SQL by EXECUTE IMMEDIATE
ARRAY TEXT(aTitles;0)
ARRAY TEXT(aDirectors;0)
C_TEXT($tQueryTxt)

$tQueryTxt:=
$tQueryTxt:=$tQueryTxt+"SELECT CONCAT(CONCAT(ACTORS.FirstName,' '),ACTORS.LastName), CITIES.City_Name"
$tQueryTxt:=$tQueryTxt+" FROM ACTORS AS 'Act', CITIES AS 'Cit'"
$tQueryTxt:=$tQueryTxt+" WHERE Act.Birth_City_ID=Cit.City_ID"
$tQueryTxt:=$tQueryTxt+" ORDER BY 2,1"
$tQueryTxt:=$tQueryTxt+" INTO :aTitles, :aDirectors"
Begin SQL
  EXECUTE IMMEDIATE :$tQueryTxt;
End SQL
ARRAY INTEGER(aMovieYear;Size of array(aTitles))
ARRAY TEXT(aMedias;Size of array(aTitles))
ARRAY LONGINT(aSoldTickets;Size of array(aTitles))
ARRAY LONGINT(aNrActors;Size of array(aTitles))
```

To test all the above examples, launch the Video Library database and go to the main window. You can then choose the query mode and press the "Using Aliases" button.

We would now like to get some statistical information regarding the tickets sold: what are the movies where the tickets sold are greater than the average tickets sold for all the movies. To execute this query in SQL, we will use a query within a query, in other words, a subquery. The initial query in 4D code would be:

```

^ Using standard 4D code
ARRAY LONGINT(aSoldTickets;0)
ARRAY TEXT(aTitles;0)
C_LONGINT($i;$vInd;$vAvgSoldTickets)

$vInd:=0
ALL RECORDS((MOVIES))
$vAvgSoldTickets:=Average((MOVIES)Sold_Tickets)
For ($i;1;Records in selection((MOVIES)))
  If ((MOVIES)Sold_Tickets>$vAvgSoldTickets)
    $vInd:=$vInd+1
    INSERT ELEMENT(aTitles;$vInd;1)
    aTitles{$vInd}:=(MOVIES)Title
    INSERT ELEMENT(aSoldTickets;$vInd;1)
    aSoldTickets{$vInd}:=(MOVIES)Sold_Tickets
  End if
NEXT RECORD((MOVIES))
End for
^ Initialize the rest of the list box columns in order to visualise the information
ARRAY INTEGER(aMovieYear;Size of array(aTitles))
ARRAY TEXT(aDirectors;Size of array(aTitles))
ARRAY TEXT(aMedias;Size of array(aTitles))
ARRAY LONGINT(aNrActors;Size of array(aTitles))
SORT ARRAY(aTitles;aDirectors;aMovieYear;aMedias;aSoldTickets;aNrActors;>)

```



Using SQL code, the above query becomes:

```
` Using 4D SQL code
ARRAY LONGINT(aSoldTickets;0)
ARRAY TEXT(aTitles;0)
Begin SQL
    SELECT Title, Sold_Tickets
    FROM MOVIES
    WHERE Sold_Tickets > (SELECT AVG(Sold_Tickets) FROM MOVIES)
    ORDER BY 1
    INTO :aTitles, :aSoldTickets;
End SQL
` Initialize the rest of the list box columns in order to visualise the information
ARRAY INTEGER(aMovieYear; Size of array(aTitles))
ARRAY TEXT(aDirectors; Size of array(aTitles))
ARRAY TEXT(aMedias; Size of array(aTitles))
ARRAY LONGINT(aNrActors; Size of array(aTitles))
SORT ARRAY(aTitles; aDirectors; aMovieYear; aMedias; aSoldTickets; aNrActors; >)
```

Using ODBC commands, the above query becomes:

```
` Using ODBC commands
ARRAY LONGINT(aSoldTickets;0)
ARRAY TEXT(aTitles;0)
C_TEXT($tQueryTxt)

ODBC LOGIN(SQL_INTERNAL; ""; "")
$tQueryTxt=""
$tQueryTxt=$tQueryTxt+"SELECT Title, Sold_Tickets"
$tQueryTxt=$tQueryTxt+" FROM MOVIES"
$tQueryTxt=$tQueryTxt+" WHERE Sold_Tickets > (SELECT AVG(Sold_Tickets) FROM MOVIES)"
$tQueryTxt=$tQueryTxt+" ORDER BY 1"
ODBC EXECUTE($tQueryTxt; aTitles; aSoldTickets)
ODBC LOAD RECORD(ODBC All Records.)
ODBC LOGOUT

` Initialize the rest of the list box columns in order to visualise the information
ARRAY INTEGER(aMovieYear; Size of array(aTitles))
ARRAY TEXT(aDirectors; Size of array(aTitles))
ARRAY TEXT(aMedias; Size of array(aTitles))
ARRAY LONGINT(aNrActors; Size of array(aTitles))
SORT ARRAY(aTitles; aDirectors; aMovieYear; aMedias; aSoldTickets; aNrActors; >)
```

Using the QUERY BY SQL command, the above query becomes:

```
  ^ Using QUERY BY SQL
ARRAY LONGINT(aSoldTickets;0)
ARRAY TEXT(aTitles;0)

QUERY BY SQL([MOVIES];"Sold_Tickets > (SELECT AVG(Sold_Tickets) FROM MOVIES)")
ORDER BY([MOVIES];[MOVIES]Title;>)
SELECTION TO ARRAY([MOVIES]Title;aTitles;[MOVIES]Sold_Tickets;aSoldTickets)
  ^ Initialize the rest of the list box columns in order to visualise the information
ARRAY INTEGER(aMovieYear;Size of array(aTitles))
ARRAY TEXT(aDirectors;Size of array(aTitles))
ARRAY TEXT(aMedias;Size of array(aTitles))
ARRAY LONGINT(aNrActors;Size of array(aTitles))
SORT ARRAY(aTitles;aDirectors;aMovieYear;aMedias;aSoldTickets;aNrActors;>)
```

Using the SQL EXECUTE IMMEDIATE command, the query above becomes:

```
  ^ Using dynamic SQL by EXECUTE IMMEDIATE
ARRAY LONGINT(aSoldTickets;0)
ARRAY TEXT(aTitles;0)
C_TEXT($tQueryTxt)

$tQueryTxt=""
$tQueryTxt=$tQueryTxt+"SELECT Title, Sold_Tickets"
$tQueryTxt=$tQueryTxt+" FROM MOVIES"
$tQueryTxt=$tQueryTxt+" WHERE Sold_Tickets > (SELECT AVG(Sold_Tickets) FROM MOVIES)"
$tQueryTxt=$tQueryTxt+" ORDER BY 1"
$tQueryTxt=$tQueryTxt+" INTO :aTitles, :aSoldTickets"
☐ Begin SQL
  EXECUTE IMMEDIATE :$tQueryTxt;
End SQL
  ^ Initialize the rest of the list box columns in order to visualise the information
ARRAY INTEGER(aMovieYear;Size of array(aTitles))
ARRAY TEXT(aDirectors;Size of array(aTitles))
ARRAY TEXT(aMedias;Size of array(aTitles))
ARRAY LONGINT(aNrActors;Size of array(aTitles))
```

To test all the above examples, launch the Video Library database and go to the main window. You can then choose the query mode and press the "Subqueries" button.

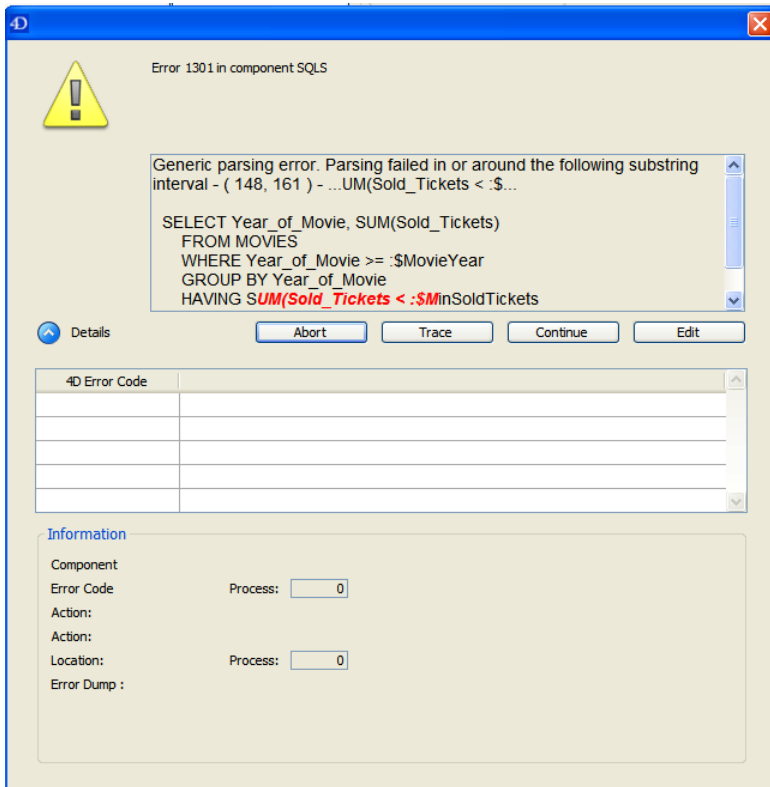
In 4D, there are two main possibilities for tracing and correcting your code: either using the Debugger to trace and correct any errors, or calling the ON ERR CALL command to catch the error and initiate the appropriate action. We can use both of these techniques to solve problems encountered with the SQL code.

Here is an example where a right parenthesis is missing intentionally: instead of SUM(Sold\_Tickets), we have SUM(Sold\_Tickets.

```
` Debugging SQL code
ARRAY LONGINT(aSoldTickets;0)
ARRAY INTEGER(aMovieYear;0)
C_LONGINT($MovieYear;$MinSoldTickets)
$MovieYear:=1979
$MinSoldTickets:=10000000

Begin SQL
SELECT Year_of_Movie, SUM(Sold_Tickets)
FROM MOVIES
WHERE Year_of_Movie >= :$MovieYear
GROUP BY Year_of_Movie
HAVING SUM(Sold_Tickets < :$MinSoldTickets
ORDER BY 1
INTO :aMovieYear, :aSoldTickets;
End SQL
```

As you can see in the window below, the application detects the error, opens the debugger window and gives some more detailed information about the error and the place where it occurred. It is very easy to fix it by simply pressing the Edit button.



If the error is more complex, the application gives much more information including the stack content, which can be displayed by pressing the "Details" button.

To test the above example, in the main window of the Video Library database, press the "Debugging SQL code" button.

The second main possibility for tracking SQL errors is using the ON ERR CALL command.

Here is an example that sets the SQL\_Error\_Handler method to catch errors encountered in the SQL code.

```
  * Using ON ERR CALL command
  ARRAY LONGINT(aSoldTickets;0)
  ARRAY INTEGER(aMovieYear;0)
  C_LONGINT($MovieYear,$MinSoldTickets;SQL_Error)
  $MovieYear:=1979
  $MinSoldTickets:=10000000
  SQL_Error:=0

  * Trigger the SQL_Error_Handler method to catch (trap) errors
  ON ERR CALL("SQL_Error_Handler")
  Begin SQL
    SELECT Year_of_Movie, SUM(Sold_Tickets)
    FROM MOVIES
    WHERE Year_of_Movie >= :$MovieYear
    GROUP BY Year_of_Movie
    HAVING SUM(Sold_Tickets < :$MinSoldTickets)
    ORDER BY 1
    INTO :aMovieYear, :aSoldTickets;
  End SQL
  * Disable the SQL_Error_Handler method
  ON ERR CALL("")

  If (SQL_Error#0)
    ALERT("SQL Error number: "+String(SQL_Error))
  End if
```

The SQL\_Error\_Handler method is as follows:

---

```
(P) SQL_Error_Handler
SQL_Error:=Error
```

To test the above example, in the main window of the Video Library database, press the "Using ON ERR CALL" button.

Using the SQL Data Definition Language (DDL), you can define and manage the database structure.

With DDL commands, you can create or alter tables and fields, as well as add and/or remove data.

Here is a simple example that creates a table, adds a few fields, then fills those fields with some data.

DDL

Begin SQL

```
CREATE TABLE ACTOR_FANS
(ID INT32,
Name VARCHAR);

INSERT INTO ACTOR_FANS
(ID, Name)
VALUES(1, 'Francis');

ALTER TABLE ACTOR_FANS
ADD Phone_Number VARCHAR;

INSERT INTO ACTOR_FANS
(ID, Name, Phone_Number)
VALUES (2, 'Florence', '01446677888');
```

End SQL

To test the above example, in the main window of the Video Library database, press the "DDL" button.

**Note:** This example will only work once because if you press the "DDL" button a second time, you will get an error message telling you that the table already exists.

4D v11 allows you to connect to any external ODBC data source directly from the language and execute SQL queries on that external connected database.

Here are the 4D commands that allow you to manage a connection with an external data source:

GET DATA SOURCE LIST can be used to get the list of the data sources installed on the machine.

USE EXTERNAL DATABASE allows you to connect to an external database via a data source installed on the machine.

USE INTERNAL DATABASE can be used to close any external connection and to reconnect to the local 4D database.

Get current data source tells you the current data source of the application.

The example below shows how to connect to an external data source (ORACLE), how to get data from the ORACLE database, and then how to disconnect from the ORACLE database and return to the local database.

Suppose that there is a valid data source named "Test\_ORACLE\_10g" installed in the system.

```

` SQL Pass Thru
ARRAY TEXT(aDSN;0)
ARRAY TEXT(aDS_Driver;0)
C_TEXT($CrT_DSN;$My_ORACLE_DSN)
ARRAY TEXT(aTitles;0)
ARRAY LONGINT(aNrActors;0)
ARRAY LONGINT(aSoldTickets;0)
ARRAY INTEGER(aMovieYear;0)
ARRAY TEXT(aTitles;0)
ARRAY TEXT(aDirectors;0)
ARRAY TEXT(aMedias;0)
C_LONGINT($MovieYear)
C_TEXT($tQueryTxt)
REDUCE SELECTION([(MOVIES];0)
$MovieYear:=1960

` By default the current DSN is the local one, ";DB4D_SQL_LOCAL;"; which is the value of the SQL_INTERNAL constant
$CrT_DSN:=Get current data source
` By default the current DSN is the local one
ALERT("The current DSN is "+$CrT_DSN)

` Do something on the local database
Begin SQL
SELECT Year_of_Movie, Title, Director, Media, Sold_Tickets
FROM MOVIES
WHERE Year_of_Movie >= :$MovieYear
INTO :aMovieYear, :aTitles, :aDirectors, :aMedias, :aSoldTickets;
End SQL

```

```

^ Get the data sources of the User type defined in the ODBC manager
GET DATA SOURCE LIST(User Data Source;aDSN;aDS_Driver)
$My_ORACLE_DSN:="Test_Oracle_10g"
☐ If (Find in array(aDSN;$My_ORACLE_DSN)>0)
  ^ Establish a connection between 4D and the data source $My_ORACLE_DSN="Test_Oracle_10g"
  USE EXTERNAL DATABASE($My_ORACLE_DSN;"scott";"tiger")

  ^ The current DSN is the ORACLE one
  $CrD_DSN:=Get current data source
  ALERT("The current DSN is "+$CrD_DSN)
  ARRAY TEXT(aTitles;0)
  ARRAY LONGINT(aNrActors;0)
  ARRAY LONGINT(aSoldTickets;0)
  ARRAY INTEGER(aMovieYear;0)
  ARRAY TEXT(aTitles;0)
  ARRAY TEXT(aDirectors;0)
  ARRAY TEXT(aMedias;0)

  ^ Do something on the external (ORACLE) database
  ☐ Begin SQL
  |   SELECT ENAME FROM EMP INTO :aTitles
  | End SQL

  ^ Close the external connexion opened with the USE EXTERNAL DATABASE command
  USE LOCAL DATABASE
  ^ The current DSN becomes the local one
  $CrD_DSN:=Get current data source
  ALERT("The current DSN is "+$CrD_DSN)
☐ Else
  ALERT("ORACLE DSN not installed")
End if

```

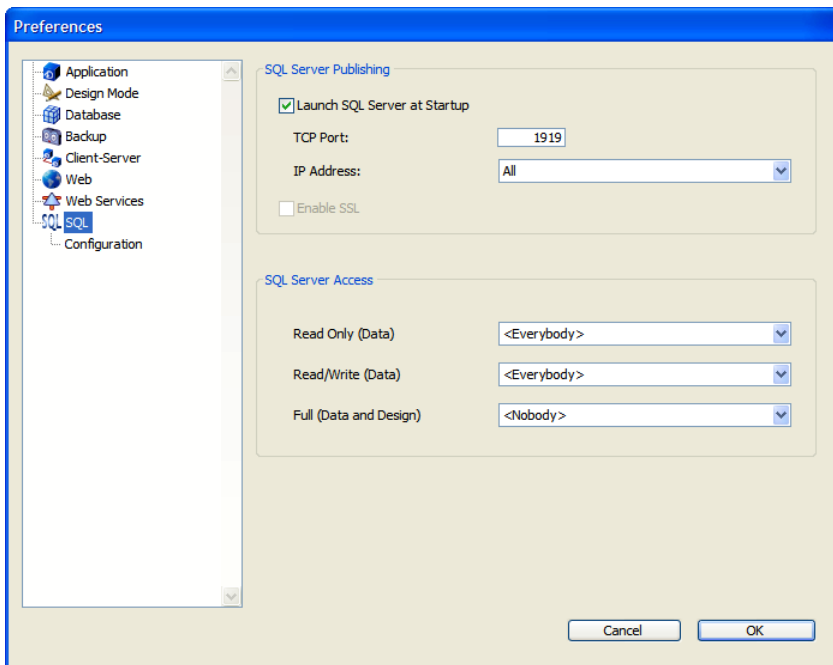
To test the above example, in the main window of the Video Library database, press the "Connect to ORACLE" button.



You can connect to the 4D SQL Engine from any external database via the ODBC Driver for 4D v11.

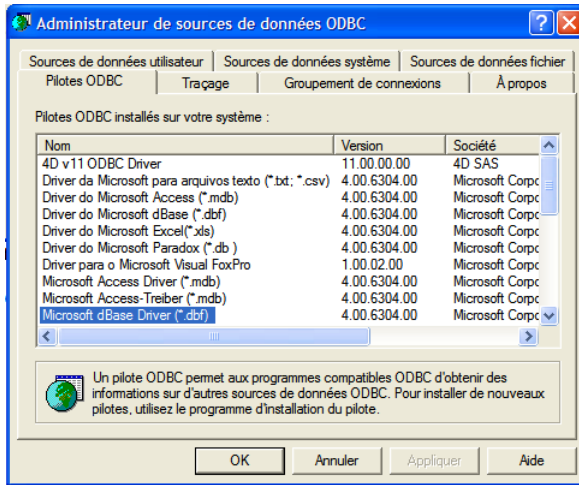
Here is a small example demonstrating how to connect a 4D database to another 4D database via the ODBC driver:

1. Duplicate the example database that comes with this tutorial
2. Rename the two folders containing the databases to "Client" and "Server"
3. Launch the example database inside the Server folder and enable the launching of the SQL Server at startup by checking the "Launch SQL Server at Startup" check-box in the application Preferences, on the SQL/Configuration page:

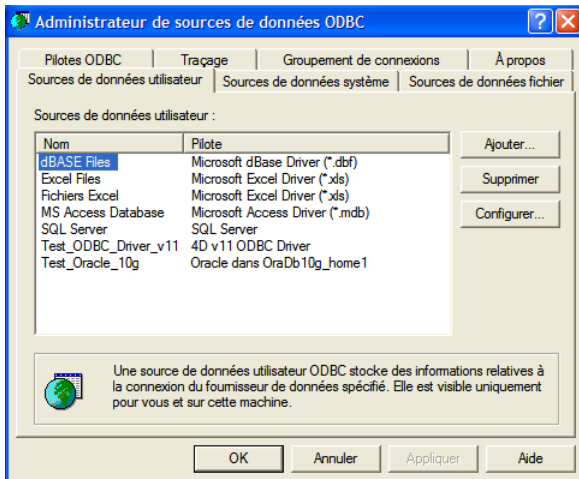


Quit and restart the example database from the Server folder to activate the SQL Server.

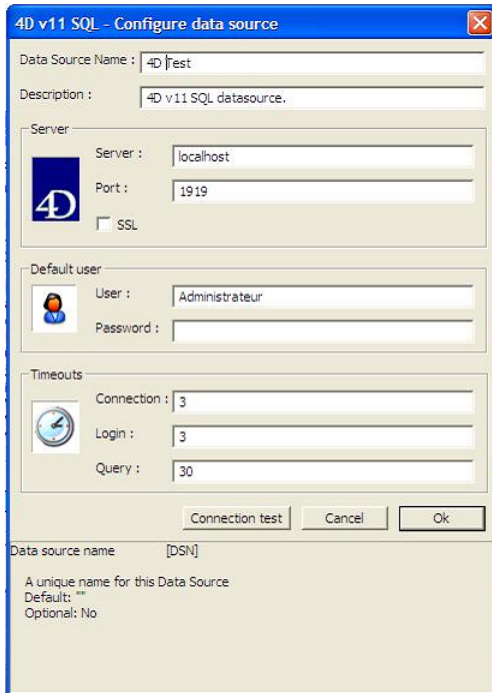
4. Install the 4D ODBC Driver for 4D v11, then check whether it appears in the ODBC Data Source Administrator:



5. Create a new data source named "Test\_ODBC\_Driver\_v11"



and test it by pressing the "Connection test" button:



6. Launch the example database inside the Client folder, go to the main window and press the "Connect to 4D" button. The code behind this button is the following:

```
` ODBC Driver
C_TEXT($CrT_DSN;$My_4D_DSN)
ARRAY TEXT(aDSN;0)
ARRAY TEXT(aDS_Driver;0)
ARRAY TEXT(aTitles;0)
ARRAY TEXT(aDirectors;0)
ARRAY TEXT(aMedias;0)

REDUCE SELECTION((MOVIES);0)

` By default the current DSN is the local one
$CrT_DSN:=Get current data source
ALERT("The current DSN is "+$CrT_DSN)

` Do something on the local database
Begin SQL
    SELECT Title, Director, Media
    FROM MOVIES
    ORDER BY 1
    INTO :aTitles, :aDirectors, :aMedias;
End SQL
```

```

` Get the data sources of of type User defined in the ODBC manager
GET DATA SOURCE LIST(User Data Source;aDSN;aDS_Driver)
$My_4D_DSN:="Test_ODBC_Driver_v11"
If (Find in array(aDSN;$My_4D_DSN)>0)
    ` Establish a connection between 4D and another 4D database via the ODBC Driver v11
    USE EXTERNAL DATABASE($My_4D_DSN;"Administrator;")
    If (Ok=1)
        ` The current DSN is the 4D one
        $CrT_DSN:=Get current data source
        ALERT("The current DSN is "+$CrT_DSN)

        ARRAY TEXT(aTitles;0)
        ARRAY TEXT(aDirectors;0)
        ARRAY TEXT(aMedias;0)

        ` Do something on the external (4D) database
        Begin SQL
            SELECT Title, Director, Media
            FROM MOVIES
            ORDER BY 1
            INTO :aTitles, :aDirectors, :aMedias;
        End SQL

        ` Close the external connexion opened with the USE EXTERNAL DATABASE command
        USE LOCAL DATABASE
        ` The current DSN becomes the local one
        $CrT_DSN:=Get current data source
        ALERT("The current DSN is "+$CrT_DSN)
    Else
        ALERT("Unable to connect to the external data source")
    End if
Else
    ALERT("ODBC Driver data source not found")
End if

```

As you can see, in the first part of the method we make a query on the local database. Then, in the second part, we connect to the other 4D database via the ODBC driver and make the same query. The result should be the same of course.

# 2

---

## Using SQL in 4D



This section provides a general overview of the use of SQL in 4D. It describes how to access the integrated SQL engine, as well as the different ways of sending queries and retrieving data. It also details the configuration of the 4D SQL server and outlines the principles for integrating 4D and its SQL engine.

### Sending Queries to the 4D SQL Engine

The 4D built-in SQL engine can be called in three different ways:

- Using the QUERY BY SQL command. Simply pass the WHERE clause of an SQL SELECT statement as a query parameter.

Example:

```
QUERY BY SQL([OFFICES];"SALES > 100")
```

- Using the integrated ODBC commands of 4D, found in the “External Data Source” theme (ODBC SET PARAMETER, ODBC EXECUTE, etc.). These commands have been modified to work with the 4D SQL engine of the current database.
- Using the standard Method editor of 4D. SQL statements can be written directly in the standard 4D Method editor. You simply need to insert the SQL query between the tags: Begin SQL and End SQL. The code placed between these tags will not be parsed by the 4D interpreter and will be executed by the SQL engine.

### Passing Data Between 4D and the SQL Engine

#### Referencing 4D Expressions

It is possible to reference any type of valid 4D expression (variable, field, array, expression...) within SQL expressions. To indicate a 4D reference, you can use either of the following notations:

- Place the reference between double less-than and greater-than symbols as shown here “<<” and “>>”
- Place a colon “:” in front of the reference.

Examples:

```
C_ALPHA(80;vName)
vName:=Request("Name:")
ODBC EXECUTE("SELECT age FROM PEOPLE WHERE name=<<vName>>")
```



or:

```
C_ALPHA(80;vName)
vName:=Request("Name:")
Begin SQL
    SELECT age FROM PEOPLE WHERE name= :vName
End SQL
```

**Note:** The use of brackets [] is required when you work with interprocess variables (for example, <<[<>myvar]>> or :[<>myvar]).

### Retrieving Data from SQL Requests into 4D

The data retrieval in a SELECT statement will be managed either inside Begin SQL/End SQL tags using the INTO clause of the SELECT command or by the External Data Source (ODBC) language commands.

- In the case of Begin SQL/End SQL tags, you can use the INTO clause in the SQL query and refer to any valid 4D expression (field, variable, array) to get the value:

```
Begin SQL
    SELECT ename FROM emp INTO :[Employees]Name
End SQL
```

- With the ODBC EXECUTE command, you can also use the additional parameters:

```
ODBC EXECUTE("SELECT ename FROM emp";[Employees]Name)
```

The main difference between these two ways of getting data from SQL (Begin SQL/End SQL tags and ODBC commands) is that in the first case all the information is sent back to 4D in one step, while in the second case the records must be loaded explicitly using ODBC LOAD RECORD.

For example, supposing that in the PEOPLE table there are 100 records:

- Using ODBC commands:

```
ARRAY INTEGER(aBirthYear;0)
C_STRING(40;vName)
vName:="Smith"
$SQLStm:="SELECT Birth_Year FROM PEOPLE WHERE ename= <<vName>>"
ODBC EXECUTE($SQLStm;aBirthYear)
While (Not (ODBC End Selection))
    ODBC LOAD RECORD(10)
End while
```

Here we have to loop 10 times to retrieve all 100 records. If we want to load all the records in one step we should use:

**ODBC LOAD RECORD**(ODBC All Records)

- Using Begin SQL/End SQL tags:

```
ARRAY INTEGER(aBirthYear;0)
C_STRING(40;vName)
vName:="Smith"
Begin SQL
    SELECT Birth_Year FROM PEOPLE WHERE ename= <<vName>> INTO <<aBirthYear>>
End SQL
```

In this situation, after the execution of the SELECT statement, the aBirthYear array size becomes 100 and its elements are filled with all the birth years from all 100 records.

If, instead of an array, we want to store the retrieved data in a column (i.e., a 4D field), then 4D will automatically create as many records as necessary to save all the data. In our preceding example, supposing that in the PEOPLE table there are 100 records:

- Using ODBC commands:

```
C_STRING(40;vName)
vName:="Smith"
$SQLStm:="SELECT Birth_Year FROM PEOPLE WHERE ename= <<vName>>"
ODBC EXECUTE($SQLStm;[MYTABLE]Birth_Year)
While (Not (ODBC End Selection))
    ODBC LOAD RECORD(10)
End while
```

Here we have to loop 10 times to retrieve all the 100 records. Every step will create 10 records in the MYTABLE table and store each retrieved Birth year from the PEOPLE table in the [MYTABLE]Birth\_Year field.

- Using Begin SQL/End SQL tags:

```
C_STRING(40;vName)
vName:="Smith"
Begin SQL
    SELECT Birth_Year FROM PEOPLE WHERE ename= <<vName>> INTO
    <<[MYTABLE]Birth_Year>>
End SQL
```

In this situation, during the execution of the SELECT statement, there will be 100 records created in the MYTABLE table and each Birth\_Year field will contain the corresponding data from the PEOPLE table, Birth\_Year column.

### Using a Listbox

4D includes a specific automatic functioning (LISTBOX keyword) that can be used for placing data from SELECT queries into a listbox.

### Optimization of Queries

For optimization purposes, it is preferable to use 4D expressions rather than SQL functions in queries. 4D expressions will be calculated once before the execution of the query whereas SQL functions are evaluated for each record found.

For example, with the following statement:

```
ODBC EXECUTE("SELECT FullName FROM PEOPLE WHERE FullName=  
                <<vLastName+vFirstName>>")
```

... the vLastName+vFirstName expression is calculated once, before query execution. With the following statement:

```
ODBC EXECUTE("SELECT FullName FROM PEOPLE WHERE FullName=  
                CONCAT(<<vLastName>>,<<vFirstName>>")
```

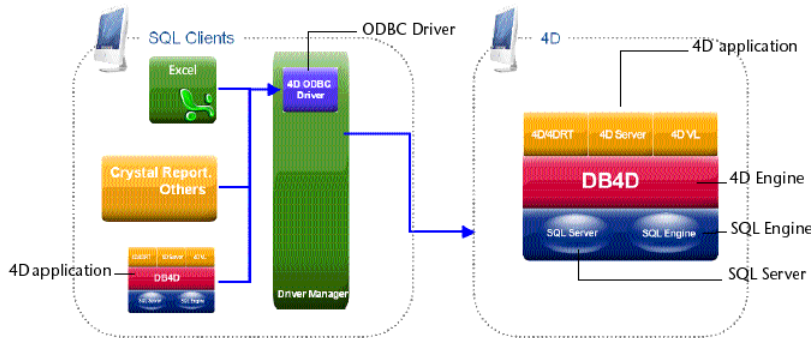
... the CONCAT(<<vLastName>>,<<vFirstName>>) function is called for each record of the table; in other words, the expression is evaluated for each record.

4D v11 includes a powerful SQL server that allows external access to data stored in the 4D database. This access is carried out using a 4D ODBC driver.

The SQL server of a 4D application can be stopped or started at any time. Moreover, for performance and security reasons, you can specify the TCP port as well as the listening IP address, and restrict access possibilities to the 4D database.

### External Access to SQL Server

External access to the 4D SQL server takes place via ODBC. 4D provides an ODBC driver that allows any third-party application (Excel® type spreadsheet, other DBMS, and so on), or another 4D application to connect to the SQL server of 4D. This is summarized in the following diagram:

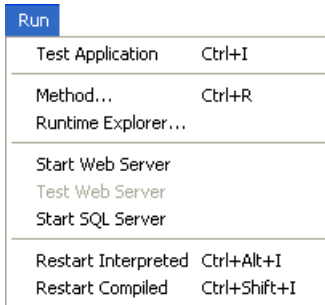


The 4D ODBC driver must be installed on the machine of the SQL Client part. The installation and configuration of the 4D ODBC driver is detailed in a separate manual.

### Starting and Stopping the 4D SQL Server

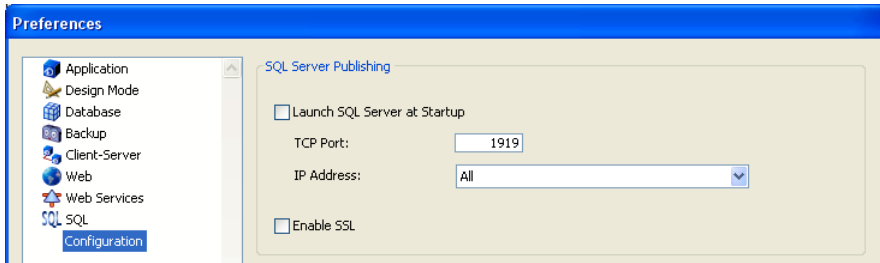
In 4D v11, the SQL server can be started and stopped in three ways:

- Manually, using the **Start SQL Server/Stop SQL Server** commands in the **Run** menu of the 4D application:



When the server is launched, this menu item changes to **Stop SQL Server**.

- Automatically on startup of the application, via the Preferences. To do this, display the **SQL/Configuration** page and check the **Launch SQL Server at Startup** option:



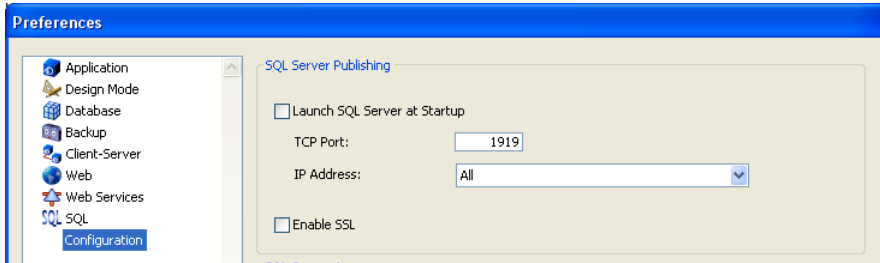
- By programming, using the **START SQL SERVER** and **STOP SQL SERVER** commands (“SQL” theme).

When the SQL server is stopped (or when it has not been started), 4D will not respond to any external SQL queries.

**Note:** Stopping the SQL server does not affect the internal functioning of the 4D SQL engine. The SQL engine is always available for internal queries.

## SQL Server Publishing Preferences

It is possible to configure the publishing parameters for the SQL server integrated into 4D. These parameters are found on the **SQL/Configuration** page of the database Preferences:



- The **Launch SQL Server at Startup** option can be used to start the SQL server on application startup.
- **TCP Port:** By default, the 4D SQL server responds on the TCP port 1919. If this port is already being used by another service, or if your connection parameters require another configuration, you can change the TCP port used by the 4D SQL server.

**Note:** If you pass 0, 4D will use the default TCP port number, i.e. 1919.

- **IP Address:** You can set the IP address of the machine on which the SQL server must process SQL queries. By default, the server will respond to all the IP addresses (**All** option). The “IP Address” drop-down list automatically contains all the IP addresses present on the machine. When you select a particular address, the server will only respond to queries sent to this address.

This is intended for 4D applications hosted on machines having several TCP/IP addresses.

**Note:** On the client side, the IP address and the TCP port of the SQL server to which the application connects must be correctly configured in the ODBC data source definition.

- **Enable SSL:** This option indicates whether the SQL server must enable the SSL protocol for processing SQL connections.

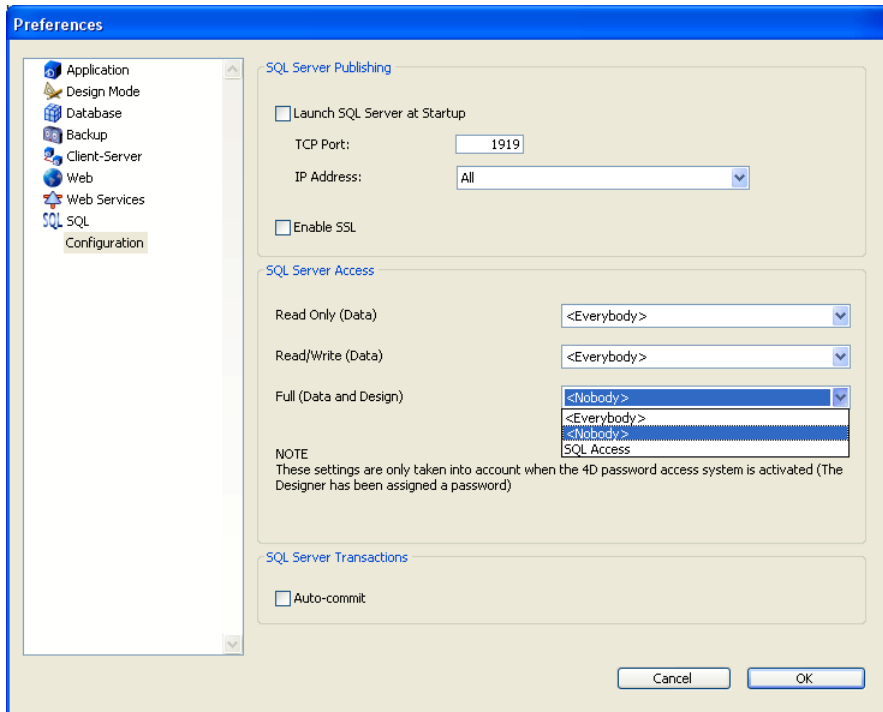
### 4D Database Access Control

For security reasons, it is possible to limit actions that external queries sent to the SQL server can perform in the 4D database.

This can be done at two levels:

- At the level of the type of action allowed,
- At the level of the user carrying out the query.

These settings are made on the **SQL/Configuration** page of the database Preferences:



You can configure three separate types of access to the 4D database via the SQL server:

- “Read Only (Data)”: Unlimited access to read all the data of the database tables but no adding, modifying or removing of records, nor any modification to the structure of the database is allowed.
- “Read/Write (Data)”: Read and write (add, modify and delete) access to all the data of the database tables, but no modification of the database structure is allowed.

- “Full (Data and Design)”: Read and write (add, modify and delete) access to all the data of the database tables, as well as modification of the database structure (tables, fields, relations, etc.) is allowed.

You can designate a set of users for each type of access. There are three options available for this purpose:

- **<Nobody>**: If you select this option, the type of access concerned will be refused for any queries, regardless of their origin. This parameter can be used even when the 4D password access management system is not activated.
- **<Everybody>**: If you select this option, the type of access concerned will be allowed for all queries (no limit is applied).
- **Group of users**: This option lets you designate a group of users as exclusively authorized to carry out the type of access concerned. This option requires that 4D passwords be activated. The user at the origin of the queries provides their name and password when connecting to the SQL server via ODBC.

**WARNING:** This mechanism is based on 4D passwords. In order for the SQL server access control to come into effect, the 4D password system must be activated (a password must be assigned to the Designer).

**Note:** An additional security option can be set at the level of each 4D project method. For more information, please refer to the "Available through SQL option" paragraph in the "Principles for integrating 4D and the 4D SQL engine" section.



Basically, the 4D SQL engine is SQL-92 compliant. This means that for a detailed description of commands, functions, operators or the syntax to be used, you may refer to any SQL-92 reference. These can be found, for instance, on the Internet.

However, the 4D SQL engine does not support 100% of the SQL-92 features and also provides some specific additional features.

This section covers the main implementations and limitations of the 4D SQL engine.

### **General Limitations**

Since the SQL engine of 4D has been integrated into the heart of the 4D database, all the limitations concerning the maximum number of tables, columns (fields) and records per database, as well as the rules for naming tables and columns, are the same as for the standard internal 4D engine (DB4D). They are listed below.

- Maximum number of tables: Theoretically two billion but for compatibility reasons with 4D v11: 32767.
- Maximum number of columns (fields) in a table: Theoretically two billion columns (fields), but for compatibility reasons with 4D v11: 32767. In 4D v11 "Standard edition," the maximum number of columns is limited to 511.
- Maximum number of rows (records) in a table: one billion. For a subrecord field, the limit is one billion subrecords for each record.
- Maximum number of index keys: one billion x 64.
- A primary key cannot be a NULL value and must be unique. It is not necessary to index the primary key columns (fields).
- Maximum number of characters allowed for the table and field names: 31 characters (4D limitation).  
Tables with the same name created by different users are not allowed. The standard 4D control mechanism will be applied.

## Data Types

The following table indicates the data types supported in 4D SQL and their corresponding type in 4D:

4D SQL	Description	4D v11
Varchar	Alphanumeric text	Text
Real	Floating point number in the range of +/-3,4E38	Real
Numeric	Number between +/- 2E64	Integer 64 bits
Float	Floating point number (virtually infinite)	Real
Smallint	Number between -32 768 and 32 767	Integer
Int	Number between -2 147 483 648 and 2 147 483 647	Longint
Bit	A field that can only take the values TRUE or FALSE	Boolean
Boolean	A field that can only take the values TRUE or FALSE	Boolean
Blob	Up to 2 GB; any binary object such as a graphic, another application, or any document	Blob
Bit varying	Up to 2 GB; any binary object such as a graphic, another application, or any document	Blob
Clob	Text up to 2 GB characters. This column (field) cannot be indexed. It is not saved in the record itself.	Text
Text	Text up to 2 GB characters. This column (field) cannot be indexed. It is not saved in the record itself.	Text
Timestamp	Date&Time in Day Month Year Hours:Minutes:Seconds:Milliseconds format	Date and Time parts handled separately (automatic conversion)
Duration	Time in Day:Hours:Minutes:Seconds:Milliseconds format	Time
Interval	Time in Day:Hours:Minutes:Seconds:Milliseconds format	Time
Picture	PICT picture up to 2 GB	Picture

Automatic data type conversion is implemented between numeric types.

A string that represents a number is not converted to a corresponding number. There are special CAST functions that will convert values from one type to another.

The following SQL data types are not implemented:

- NCHAR
- NCHAR VARYING.

### NULL Values in 4D

The NULL values are implemented in the 4D SQL language as well as in the 4D database engine. However, they are not supported in the 4D language.

**Note:** It is nevertheless possible to read and write NULL values in a 4D field using the `Is` field value `Null` and `SET FIELD VALUE NULL` commands.

### Compatibility of Processing and Map NULL Values to Blank Values Option

For compatibility reasons in 4D v11, NULL values stored in 4D database tables are automatically converted into default values when being manipulated via the 4D language. For example, in the case of the following statement:

```
myAlphavar:=[mytable]MyAlphafield
```

... if the MyAlphafield field contains a NULL value, the *myAlphavar* variable will contain "" (empty string).

The default values depend on the data type:

- For Alpha and Text data types: ""
- For Real, Integer and Long Integer data types: 0
- For the Date data type: "00/00/00"
- For the Time data type: "00:00:00"
- For the Boolean data type: False
- For the Picture data type: Empty picture
- For the Blob data type: Empty blob

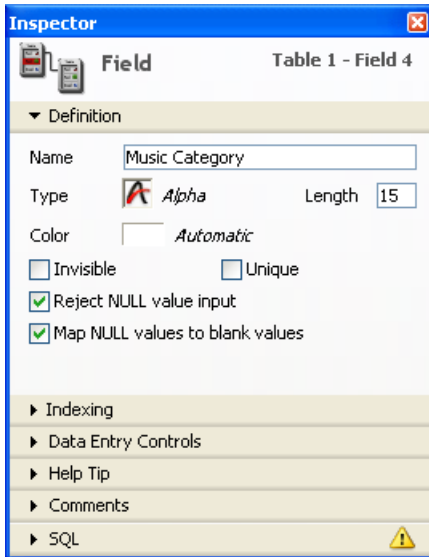
On the other hand, this mechanism in principle does not apply to processing carried out at the level of the 4D database engine, such as queries. In fact, searching for an "blank" value (for example `myvalue=0`) will not find records storing the NULL value, and vice versa. When both types of values (default values and NULL) are present in the records for the same field, some processing may be altered or require additional code.

To avoid these inconveniences, an option can be used to standardize all the processing in the 4D v11 language: **Map NULL values to blank values**. This option, which is found in the field Inspector window of the Structure editor, is used to extend the principle of using default values to all processing. Fields containing NULL values will be systematically considered as containing default values. This option is checked by default.

The **Map NULL values to blank values** property is taken into account at a very low level of the database engine. It acts more particularly on the `Is field value Null` command.

## Reject NULL Value Input Attribute

The **Reject NULL value input** field property is used to prevent the storage of NULL values:



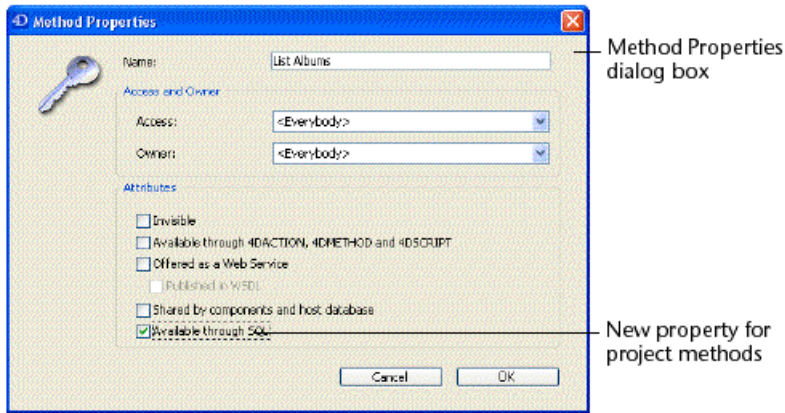
When this attribute is checked for a field, it will not be possible to store the NULL value in this field. This low-level property corresponds exactly to the NOT NULL attribute of SQL. Generally, if you want to be able to use NULL values in your 4D database, it is recommended to exclusively use the SQL language of 4D.

**Note:** In 4D, fields can also have the “Mandatory” attribute. The two concepts are similar but their scope is different: the “Mandatory” attribute is a data entry control, whereas the “Reject NULL value input” attribute works at the level of the database engine.

If a field having this attribute receives a NULL value, an error will be generated.

## “Available through SQL” Option

A security property has been added for 4D project methods: **Available through SQL**:



When it is checked, this option allows the execution of the project method by the 4D SQL engine. It is not selected by default, which means that 4D project methods are protected and cannot be called by the 4D SQL engine unless they have been explicitly authorized by checking this option.

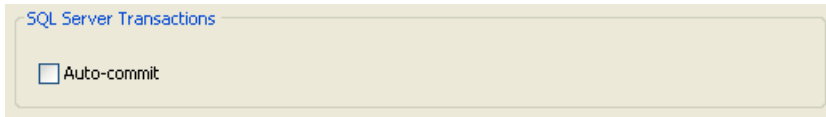
This property applies to all SQL queries, both internal and external — whether executed via the ODBC driver, or via SQL code inserted between the Begin SQL/End SQL tags, or via the QUERY BY SQL command.

### Notes:

- Even when a method is given the “Available through SQL” attribute, the access rights set at the Preferences level and at the level of the method properties are nevertheless taken into account when it is executed.
- The ODBC *SQLProcedure* function only returns project methods having the “Available through SQL” attribute.

## Auto-commit

An option found on the SQL/Configuration page of the 4D Preferences can be used to activate the auto-commit mechanism in the 4D SQL engine:



The purpose of the auto-commit mode is to preserve the referential integrity of the data. When this option is checked, any SELECT, INSERT, UPDATE and DELETE (SIUD) queries not already carried out within a transaction are automatically included in an ad hoc transaction. This guarantees that the queries will be executed in their entirety or, in the case of an error, completely cancelled.

Queries already included in a transaction (custom management of referential integrity) are not affected by this option.

When this option is not checked, no automatic transaction is generated (except for the SELECT... FOR UPDATE queries, please refer to the SELECT command). By default, this option is not checked.

You can also manage this option by programming using the SET DATABASE PARAMETER command (see the SET DATABASE PARAMETER command in the *4D Language Reference* manual).

**Note:** Only local databases queried by the 4D SQL engine are affected by this parameter. In the case of external databases, the auto-commit mechanism is handled by the remote SQL engines.

## System Tables

The SQL catalogue of 4D includes six system tables, which can be accessed by any SQL user having read access rights: `_USER_TABLES`, `_USER_COLUMNS`, `_USER_INDEXES`, `_USER_CONSTRAINTS`, `_USER_IND_COLUMNS` and `_USER_CONS_COLUMNS`.

In accordance with the customs of SQL, system tables describe the database structure. Here is a description of these tables and their fields:

<b>_USER_TABLES</b>		<b>Describes the user tables of the database</b>
TABLE_NAME	VARCHAR	Table name
TEMPORARY	BOOLEAN	True if the table is temporary; otherwise, false
TABLE_ID	INT64	Table number
<b>_USER_COLUMNS</b>		<b>Describes the columns of the user tables of the database</b>
TABLE_NAME	VARCHAR	Table name
COLUMN_NAME	VARCHAR	Column name
DATA_TYPE	INT32	Column type
DATA_LENGTH	INT32	Column length
NULLABLE	BOOLEAN	True if column accepts NULL values; otherwise, false
TABLE_ID	INT64	Table number
COLUMN_ID	INT64	Column number
<b>_USER_INDEXES</b>		<b>Describes the user indexes of the database</b>
INDEX_ID	VARCHAR	Index number
INDEX_NAME	VARCHAR	Index name
INDEX_TYPE	INT32	Index type
TABLE_NAME	VARCHAR	Name of table with index
UNIQUENESS	BOOLEAN	True if index imposes a uniqueness constraint; otherwise, false
TABLE_ID	INT64	Number of table with index
<b>_USER_IND_COLUMNS</b>		<b>Describes the columns of user indexes of the database</b>
INDEX_ID	VARCHAR	Index number
INDEX_NAME	VARCHAR	Index name
TABLE_NAME	VARCHAR	Name of table with index
COLUMN_NAME	VARCHAR	Name of column with index
POSITION	INT32	Position of column in index
TABLE_ID	INT64	Number of table with index
COLUMN_ID	INT64	Column number

<b>_USER_CONSTRAINTS</b>		<b>Describes the user constraints of the database</b>
CONSTRAINT_ID	VARCHAR	Constraint number
CONSTRAINT_NAME	VARCHAR	Constraint name
CONSTRAINT_TYPE	VARCHAR	Constraint type
TABLE_NAME	VARCHAR	Name of table with constraint
TABLE_ID	INT64	Number of table with constraint
DELETE_RULE	VARCHAR	Delete rule – CASCADE or RESTRICT
RELATED_TABLE_NAME	VARCHAR	Name of related table
RELATED_TABLE_ID	INT64	Number of related table

<b>_USER_CONS_COLUMNS</b>		<b>Describes the columns of user constraints of the database</b>
CONSTRAINT_ID	VARCHAR	Constraint number
CONSTRAINT_NAME	VARCHAR	Constraint name
TABLE_NAME	VARCHAR	Name of table with constraint
TABLE_ID	INT64	Number of table with constraint
COLUMN_NAME	VARCHAR	Name of column with constraint
COLUMN_ID	INT64	Number of column with constraint
POSITION	INT32	Position of column with constraint
RELATED_COLUMN_NAME	VARCHAR	Name of related column in a constraint
RELATED_COLUMN_ID	INT32	Number of related column in a constraint

### **Connections to SQL sources**

Multi-database architecture is implemented at the level of the 4D SQL server. From within 4D it is possible:

- To connect to an existing database using the ODBC LOGIN command.
- To switch from one database to another using the USE EXTERNAL DATABASE and USE INTERNAL DATABASE commands.



# 3

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# SQL Commands



SQL commands (or statements) are generally grouped into two categories:

- Data Manipulation Commands, which are used to obtain, add, remove and/or modify database information. More specifically, this refers to the **SELECT**, **INSERT**, **UPDATE** and **DELETE** commands.
- Data Definition Commands, which are used to create or remove database objects. More specifically, this refers to the **CREATE TABLE**, **ALTER TABLE**, **DROP INDEX** and **DROP TABLE** type commands.

In the syntax, command names and keywords appear in bold and are passed "as is." Other elements appear in italics and are detailed separately in the "Syntax rules" theme.

```
SELECT [ALL | DISTINCT]  
{* | select_item, ..., select_item}  
FROM table_reference, ..., table_reference  
[WHERE search_condition]  
[ORDER BY sort_list]  
[GROUP BY sort_list]  
[HAVING search_condition]  
[LIMIT {int_number | ALL}]  
[OFFSET int_number]  
[INTO {4d_language_reference, ..., 4d_language_reference | LISTBOX 4d_language_reference}]  
[FOR UPDATE]
```

### Description

The SELECT command is used to retrieve data from one or more tables.

If you pass \*, all the columns will be retrieved; otherwise you can pass *select\_item* to specify each column to be retrieved individually (separated by commas). If you add the optional keyword **DISTINCT** to the SELECT statement, no duplicate data will be returned.

Queries with mixed "\*" and explicit fields are not allowed. For example, the following statement:

```
SELECT *, SALES, TARGET FROM OFFICES  
... is not allowed whereas:
```

```
SELECT * FROM OFFICES  
...is allowed.
```

The FROM clause is used to specify the *table\_reference*(s) for the table(s) from which the data is to be retrieved. You can either pass a standard SQL name or a string. It is not possible to pass a query expression in the place of a table name. You may also pass the optional keyword **AS** to assign an alias to the column. If this keyword is passed, it must be followed by the alias name which can also be either an SQL name or string.

The optional WHERE clause sets conditions that the data must satisfy in order to be selected. This is done by passing a *search\_condition* which is applied to the data retrieved by the FROM clause. The *search\_condition* always returns a Boolean type value.

The optional **ORDER BY** clause can be used to apply a `sort_list` criteria to the data selected. You can also add the **ASC** or **DESC** keyword to specify whether to sort in ascending or descending order. By default, ascending order is applied.

The optional **GROUP BY** clause can be used to group identical data according to the `sort_list` criteria passed. Multiple group columns may be passed. This clause can be used to avoid redundancy or to compute an aggregate function (`SUM`, `COUNT`, `MIN` or `MAX`) that will be applied to these groups. You can also add the **ASC** or **DESC** keyword as with the **ORDER BY** clause.

The optional **HAVING** clause can then be used to apply a `search_condition` to one of these groups. The **HAVING** clause may be passed without a **GROUP BY** clause.

The optional **LIMIT** clause can be used to restrict the number of data returned by passing an `int_number`.

The optional **OFFSET** clause can be used to set a number (`int_number`) of data to be skipped before beginning to count for the **LIMIT** clause.

The optional **INTO** clause can be used to indicate `4d_language_reference` variables to which the data will be assigned. You may also pass the **LISTBOX** keyword to place the data into a `4d_language_reference` listbox.

A **SELECT** command that specifies a **FOR UPDATE** clause attempts to obtain exclusive writing locks on all the selected records. If at least one record cannot be locked, then the whole command fails and an error is returned. If, however, all the selected records were locked, then they will remain locked until the current transaction is committed or rolled back.

## Examples

1. Suppose that you have a movie database with one table containing the movie titles, the year it was released and the tickets sold for that movie. We would like to get the years starting with 1979 and the amount of tickets sold where the total sold was less than 10 million. We want to skip the first 5 years and to display only 10 years, ordered by the year.

```
C_LONGINT($MovieYear;$MinTicketsSold;$Offset;$Limit)
ARRAY INTEGER(aMovieYear;0)
ARRAY LONGINT(aTicketsSold;0)
$MovieYear:=1979
$MinTicketsSold:=10000000
$Offset:=5
$Limit:=10
```

**Begin SQL**

```
SELECT Year_of_Movie, SUM(Tickets_Sold)
FROM MOVIES
WHERE Year_of_Movie >= :$MovieYear
GROUP BY Year_of_Movie
HAVING SUM(Tickets_Sold) < :$MinTicketsSold
OFFSET :$Offset
LIMIT :$Limit
ORDER BY 1
INTO :aMovieYear, :aTicketsSold;
```

**End SQL**

2. Here is an example where a combination of search conditions are used:

```
SELECT supplier_id
FROM suppliers
WHERE (name = 'CANON')
or (name = 'Hewlett Packard' and city = 'New York')
or (name = 'Firewall' and status = 'Closed' and city = 'Chicago');
```

3. Given the table SALES\_PERSONS where QUOTA is the amount of sales expected to be earned by a given salesperson and SALES is the actual amount of sales made by a given salesperson.

```
ARRAY REAL(Min_Values;0)
ARRAY REAL(Max_Values;0)
ARRAY REAL(Sum_Values;0)
Begin SQL
SELECT MIN ( ( SALES * 100 ) / QUOTA ),
MAX ( ( SALES * 100 ) / QUOTA ),
SUM ( QUOTA ) - SUM ( SALES )
FROM SALES_PERSONS
INTO :Min_Values, :Max_Values, :Sum_Values;
End SQL
```

4. Here is an example which finds all the actors born in a certain city:

```
ARRAY TEXT(aActorName;0)  
ARRAY TEXT(aCityName;0)  
Begin SQL  
  SELECT ACTORS.FirstName, CITIES.City_Name  
  FROM ACTORS AS 'Act', CITIES AS 'Cit'  
  WHERE Act.Birth_City_ID=Cit.City_ID  
  ORDER BY 2 ASC  
  INTO : aActorName, : aCityName;  
End SQL
```

#### **See Also**

4d\_language\_reference, search\_condition, select\_item, sort\_list, subquery, table\_reference.

```
INSERT INTO {sql_name | sql_string}  
[(column_reference, ..., column_reference)]  
{VALUES(({arithmetic_expression | NULL}, ..., {arithmetic_expression | NULL}) | subquery)
```

### Description

The INSERT command is used to add data to an existing table. The table where the data is to be added is passed either using an *sql\_name* or *sql\_string*. The optional *column\_reference*(s) passed indicate the name(s) of the column(s) where the values are to be inserted. If the *column\_reference*(s) are not passed, the value(s) inserted will be stored in the same order as in the database (1st value passed goes into 1st column, 2nd value into 2nd column, and so on).

The **VALUES** keyword is used to pass the value(s) to be placed in the column(s) specified. You can either pass *arithmetic\_expression*(s) or **NULL**. Alternatively, a subquery can be passed in the **VALUES** keyword in order to insert a selection of data to be passed as the values. The number of values passed in the **VALUES** keyword must match the number of *column\_reference*(s) passed and each of them must also match the data type of the corresponding column or at least be convertible to that data type.

The INSERT command is supported in both single- and multi-row queries. However, a multi-row INSERT statement does not allow UNION and JOIN operations.

### Examples

1. Here is a simple example inserting a selection from table2 into table1:

```
INSERT INTO table1 (SELECT * FROM table2)
```

2. This example creates a table and then inserts values into it:

```
CREATE TABLE ACTOR_FANS  
  (ID INT32, Name VARCHAR);  
INSERT INTO ACTOR_FANS  
  (ID, Name)  
  VALUES (1, 'Francis');
```

### See Also

*arithmetic\_expression*, *column\_reference*, DELETE, *subquery*.



```
UPDATE {sql_name | sql_string}  
SET sql_name = {arithmetic_expression | NULL}, ..., sql_name = {arithmetic_expression | NULL}  
[WHERE search_condition]
```

### Description

The UPDATE command can be used to modify data contained within a table indicated by passing an *sql\_name* or *sql\_string*.

The SET clause is used to assign new values (either an *arithmetic\_expression* or **NULL**) to the *sql\_name*(s) passed.

The optional WHERE clause is used to specify which data (those meeting the *search\_condition*) are to be updated. If it is not passed, all the data of the table will be assigned the new value(s) passed in the SET clause.

The UPDATE command is supported for both queries and subqueries; however, a positioned UPDATE statement is not supported.

CASCADE update is implemented in 4D, but the SET NULL and SET DEFAULT delete rules are not supported.

### Example

Here is an example which updates the MOVIES table so that the tickets sold for the movie "Air Force One" is set to 3,500,000:

```
UPDATE MOVIES  
SET Tickets_Sold = 3500000  
WHERE TITLE = 'Air Force One';
```

### See Also

*arithmetic\_expression*, DELETE, *search\_condition*.

```
DELETE FROM {sql_name | sql_string}  
[WHERE search_condition]
```

**Description**

The DELETE command can be used to remove all or part of the data from a table indicated by passing an *sql\_name* or *sql\_string* after the **FROM** keyword.

The optional WHERE clause is used to indicate which part of the data (those meeting the *search\_condition*) are to be deleted. If it is not passed, all the data of the table will be removed.

A positioned DELETE statement is not supported. CASCADE delete is implemented in 4D, but the SET DEFAULT and SET NULL delete rules are not supported.

**Example**

Here is an example that removes all the movies released in the year 2000 or previously from the MOVIES table:

```
DELETE FROM MOVIES  
WHERE Year_of_Movie <= 2000;
```

**See Also**

INSERT, *search\_condition*, UPDATE.

**CREATE TABLE** [**IF NOT EXISTS**] *sql\_name*({*column\_definition* |*table\_constraint*}, ... ,  
{*column\_definition* |*table\_constraint*})

**Description**

The **CREATE TABLE** command is used to create a table named *sql\_name* having the fields specified by passing one or more *column\_definition*(s) and/or *table\_constraint*(s). If the **IF NOT EXISTS** constraint is passed, the table is only created when there is no table with the same name already in the database. Otherwise, it is not created and no error is generated.

A *column\_definition* contains the name (*sql\_name*) and data type (*sql\_data\_type\_name*) of a column and a *table\_constraint* restricts the values that a table can store.

**Examples**

1. Here is a simple example for creating a table with two columns:

```
CREATE TABLE ACTOR_FANS  
(ID INT32, Name VARCHAR);
```

2. This example creates the same table but only if there is no existing table with the same name:

```
CREATE TABLE IF NOT EXISTS ACTOR_FANS  
(ID INT32, Name VARCHAR);
```

**See Also**

ALTER TABLE, *column\_definition*, DROP TABLE, *table\_constraint*.

**DROP TABLE** [IF EXISTS] *sql\_name*

**Description**

The DROP TABLE command is used to remove the table named *sql\_name* from a database. When the **IF EXISTS** constraint is passed, if the table to be removed does not exist in the database, the command does nothing and no error is generated.

This command not only removes the table structure, but also its data and any indexes, triggers and constraints that are associated with it. It cannot be used on a table that is referenced by a **FOREIGN KEY** constraint.

**Examples**

1. Here is a simple example which removes the ACTOR\_FANS table:

```
DROP TABLE ACTOR_FANS
```

2. This example does the same as the one above except that in this case, if the ACTOR\_FANS table does not exist, no error is generated:

```
DROP TABLE IF EXISTS ACTOR_FANS
```

**See Also**

ALTER TABLE, CREATE TABLE.

```
ALTER TABLE sql_name  
{ADD column_definition |  
DROP sql_name |  
ADD primary_key_definition |  
DROP PRIMARY KEY |  
ADD foreign_key_definition |  
DROP CONSTRAINT sql_name}
```

### Description

The ALTER TABLE command is used to modify an existing table (*sql\_name*). You can carry out one of the following actions:

Passing **ADD** *column\_definition* adds a column to the table.

Passing **DROP** *sql\_name* removes the column named *sql\_name* from the table.

Passing **ADD** *primary\_key\_definition* adds a **PRIMARY KEY** to the table.

Passing **DROP PRIMARY KEY** removes the **PRIMARY KEY** of the table.

Passing **ADD** *foreign\_key\_definition* adds a **FOREIGN KEY** to the table.

Passing **DROP CONSTRAINT** *sql\_name* removes the specified constraint from the table.

### Example

This example creates a table, inserts a set of values into it, then adds a *Phone\_Number* column, adds another set of values and then removes the *ID* column:

```
CREATE TABLE ACTOR_FANS  
(ID INT32, Name VARCHAR);
```

```
INSERT INTO ACTOR_FANS  
(ID, Name)  
VALUES(1, 'Francis');
```

```
ALTER TABLE ACTOR_FANS  
ADD Phone_Number VARCHAR;
```

```
INSERT INTO ACTOR_FANS  
(ID, Name, Phone_Number)  
VALUES (2, 'Florence', '01446677888');
```

```
ALTER TABLE ACTOR_FANS  
DROP ID;
```

**See Also**

column\_definition, CREATE TABLE, DROP TABLE, foreign\_key\_definition, primary\_key\_definition.

**CREATE** [**UNIQUE**] **INDEX** *sql\_name* **ON** *sql\_name* (*column\_reference*, ... , *column\_reference*)

**Description**

The **CREATE INDEX** command is used to create an index (*sql\_name*) on one or more *column\_reference*(s) of an existing table (*sql\_name*). Indexes are transparent to users and serve to speed up queries.

You can also pass the optional **UNIQUE** keyword to create an index that does not allow duplicate values.

**Example**

Here is a simple example for creating an index:

```
CREATE INDEX ID_INDEX ON ACTOR_FANS (ID)
```

**See Also**

*column\_reference*, **DROP INDEX**.

**DROP INDEX** *sql\_name*

**Description**

The **DROP INDEX** command is used to remove an existing index named *sql\_name* from a database. It cannot be used on indexes created for **PRIMARY KEY** or **UNIQUE** constraints.

**Example**

Here is a simple example for removing an index:

```
DROP INDEX ID_INDEX
```

**See Also**

**CREATE INDEX.**



**LOCK TABLE** *sql\_name* **IN** {**EXCLUSIVE** | **SHARE**} **MODE**

**Description**

The **LOCK TABLE** command is used to lock the table named *sql\_name* in either **EXCLUSIVE** or **SHARE** mode.

In **EXCLUSIVE** mode, the data of the table cannot be read or modified by another transaction.

In **SHARE** mode, the data of the table can be read by concurrent transactions but modifications are still prohibited.

**Example**

This example locks the **MOVIES** table so that it can be read but not modified by other transactions:

```
LOCK TABLE MOVIES IN SHARE MODE
```

**See Also**

**ALTER TABLE**, **UNLOCK TABLE**.

**UNLOCK TABLE** *sql\_name*

### Description

The UNLOCK TABLE command is used to unlock a table that has previously been locked via the LOCK TABLE command. It will not work if it is passed within a transaction or if it is used on a table that is locked by another process.

### Example

This command removes the lock on the MOVIES table:

```
UNLOCK TABLE MOVIES
```

### See Also

ALTER TABLE, LOCK TABLE.

**EXECUTE IMMEDIATE** <<sql\_name>> | <<\$sql\_name>> | :sql\_name | :\$sql\_name

**Description**

The EXECUTE IMMEDIATE command is used to execute a dynamic SQL statement. The sql\_name passed is used to prepare an executable form which is subsequently destroyed after execution of the command.

**Example**

This example illustrates how this works:

```
C_LONGINT($NoMovies)
C_TEXT($tQueryTxt)
$NoMovies:=0
```

```
$tQueryTxt:="SELECT COUNT(*) FROM MOVIES WHERE Year_of_Movie >= 1960 INTO
                                                    :$NoMovies;"
```

**Begin SQL**

```
EXECUTE IMMEDIATE :$tQueryTxt;
```

**End SQL**

```
ALERT("The Video Library contains "+String($NoMovies)+" movies more recent or equal to
                                             1960")
```



# 4

---

## Syntax rules



The syntax rules describe the various elements of the predicates used in SQL statements. These have been separated into individual items whenever possible and described as simply as possible to give a general indication of their use within 4D. Keywords (in bold) are always passed "as is" when used.

---

**{FN sql\_name ([arithmetic\_expression, ..., arithmetic\_expression]) AS sql\_data\_type\_name}**

**Description**

A 4d\_function\_call must be entered as follows:

**{FN sql\_name ([arithmetic\_expression, ... , arithmetic\_expression]) AS sql\_data\_type\_name}**

The sql\_name of the function is preceded by the **FN** keyword and followed by the arithmetic\_expression(s) passed. These arithmetic\_expression(s) will be returned in the form of the sql\_data\_type\_name passed.

**Example**

Here is an example using functions to extract the number of actors for each movie from the MOVIES table:

```
C_LONGINT($NrOfActors)
ARRAY TEXT(aMovieTitles;0)
ARRAY LONGINT(aNrActors;0)

$NrOfActors:=7
Begin SQL
  SELECT Movie_Title, {FN Find_Nr_Of_Actors(ID) AS NUMERIC}
FROM MOVIES
WHERE {FN Find_Nr_Of_Actors(ID) AS NUMERIC} >= :$NrOfActors
ORDER BY 1
INTO :aMovieTitles; :aNrActors
End SQL
```

**See Also**

arithmetic\_expression, sql\_data\_type\_name, sql\_name.



*<<sql\_name>> | <<\$sql\_name>> | <<[sql\_name]sql\_name>> |  
:sql\_name|:\$sql\_name|:sql\_name.sql\_name*

### Description

A 4d\_language\_reference specifies the SQL name of the variable(s) to which data will be assigned. This name can be passed in one of the following manners:

*<<sql\_name>>  
<<\$sql\_name>>  
<<[sql\_name]sql\_name>>  
:sql\_name  
:\$sql\_name  
:sql\_name.sql\_name*

### See Also

SELECT, sql\_name.

*arithmetic\_expression* {< | <= | = | >= | > | <>} {**ANY** | **ALL** | **SOME**} (*subquery*)

### Description

An `all_or_any_predicate` is used to compare an `arithmetic_expression` with a subquery. You can pass comparison operators like `<`, `<=`, `=`, `>=`, `>` or `<>` as well as the **ANY**, **ALL** and **SOME** keywords along with the subquery to be used for comparison.

### Example

Here is a simple example:

```
SELECT Total_value, CUSTOMERS.Customer
FROM SALES, CUSTOMERS
WHERE SALES.Customer_ID = CUSTOMERS.Customer_ID
AND Total_value > ALL (SELECT MAX (Total_value)
FROM SALES
WHERE Product_type = 'Software');
```

### See Also

`arithmetic_expression`, `predicate`, `subquery`.

*literal* |  
*column\_reference* |  
*function\_call* |  
*command\_parameter* |  
*case\_expression* |  
*(arithmetic\_expression)* |  
*+ arithmetic\_expression* |  
*- arithmetic\_expression* |  
*arithmetic\_expression + arithmetic\_expression* |  
*arithmetic\_expression - arithmetic\_expression* |  
*arithmetic\_expression \* arithmetic\_expression* |  
*arithmetic\_expression / arithmetic\_expression* |

**Description**

An *arithmetic\_expression* may contain a literal value, a *column\_reference*, a *function\_call*, a *command\_parameter* or a *case\_expression*. You can also pass combinations of *arithmetic\_expression(s)* using the *+*, *-*, *\** or */* operators.

**See Also**

*case\_expression*, *column\_reference*, *command\_parameter*, *function\_call*, *INSERT*.

*arithmetic\_expression* [**NOT**] **BETWEEN** *arithmetic\_expression* **AND** *arithmetic\_expression*

**Description**

A `between_predicate` is used to find data with values that fall within two other `arithmetic_expression` values (passed in ascending order). You can also pass the optional **NOT** keyword to excludes values falling within these limits.

**Example**

Here is a simple example which returns the names of all the clients whose first name starts with a letter between A and E:

```
SELECT CLIENT_FIRSTNAME, CLIENT_SECONDNAME
FROM T_CLIENT
WHERE CLIENT_FIRSTNAME BETWEEN 'A' AND 'E'
```

**See Also**

`arithmetic_expression`, `predicate`.

case\_expression

**Description**

A case\_expression is used to apply one or more conditions when selecting an expression.

They can be used as follows, for example:

```
CASE  
WHEN search_condition THEN arithmetic_expression  
...  
WHEN search_condition THEN arithmetic_expression  
[ELSE arithmetic_expression]  
END
```

OR

```
CASE arithmetic_expression  
WHEN arithmetic_expression THEN arithmetic_expression  
...  
WHEN arithmetic_expression THEN arithmetic_expression  
[ELSE arithmetic_expression]  
END
```

**Example**

Here is a simple example:

```
SELECT ROOM_NUMBER  
  CASE ROOM_FLOOR  
    WHEN 'Ground floor' THEN 0  
    WHEN 'First floor' THEN 1  
    WHEN 'Second floor' THEN 2  
  END AS FLOORS, SLEEPING_ROOM  
FROM T_ROOMS  
ORDER BY FLOORS, SLEEPING_ROOM
```

**See Also**

arithmetic\_expression, search\_condition.

*sql\_name sql\_data\_type\_name [(int\_number)][NOT NULL [UNIQUE]]*

### Description

A column\_definition contains the name (sql\_name) and data type (sql\_data\_type\_name) of a column. You can also pass an optional int\_number as well as the **NOT NULL** and/or **UNIQUE** keywords. Passing **NOT NULL** in the column\_definition means that the column will not accept null values. Passing **UNIQUE** means that the same value may not be inserted into this column twice (except for **NULL** values, which are not considered to be identical).

Each column must have a data type. The column should either be defined as "null" or "not null" and if this value is left blank, the database assumes "null" as the default. The data type for the column does not restrict what data may be put in that column.

### Example

Here is a simple example which creates a table with two columns (ID and Name):

```
CREATE TABLE ACTOR_FANS  
(ID INT32, Name VARCHAR NOT NULL UNIQUE);
```

### See Also

ALTER TABLE, CREATE TABLE, sql\_data\_type\_name.

*sql\_name* | *sql\_name.sql\_name* | *sql\_string.sql\_string*

**Description**

A column\_reference consists of an sql\_name or sql\_string passed in one of the following manners:

*sql\_name*  
*sql\_name.sql\_name*  
*sql\_string.sql\_string*

**See Also**

CREATE INDEX, INSERT.

---

? | <<sql\_name>> | <<\$sql\_name>> | <<[sql\_name]sql\_name>> | :sql\_name | :\$sql\_name | :sql\_name.sql\_name

**Description**

A command\_parameter consists of an sql\_name passed in one of the following forms:

?

<<sql\_name>>

<<\$sql\_name>>

<<[sql\_name]sql\_name>>

:sql\_name

:\$sql\_name

:sql\_name.sql\_name

**See Also**

arithmetic\_expression.



*arithmetic\_expression* {< |<= | = | >= | > | <> }  
*arithmetic\_expression* |  
*arithmetic\_expression* {< |<= | = | >= | > | <> } (*subquery*) |  
(*subquery*) {< |<= | = | >= | > | <> } *arithmetic\_expression*

**Description**

A `comparison_predicate` uses operators like `<`, `<=`, `=`, `>=`, `>` or `<>` to compare two `arithmetic_expression`(s) or to compare an `arithmetic_expression` with a `subquery` as part of a `search_condition` applied to the data.

**See Also**

`arithmetic_expression`, `predicate`, `subquery`.

**EXISTS** (*subquery*)

**Description**

An `exists_predicate` is used to indicate a subquery and then check whether it returns anything. This is done by passing the **EXISTS** keyword followed by the subquery.

**Example**

Here is a simple example:

```
SELECT SUM (Sales)
  FROM Store_Information
 WHERE EXISTS
   (SELECT * FROM Geography
    WHERE region_name = 'West')
```

**See Also**

predicate, subquery.

```
[CONSTRAINT sql_name]  
FOREIGN KEY (column_reference, ... , column_reference)  
REFERENCES sql_name [(column_reference, ... , column_reference)]  
[ON DELETE {RESTRICT | CASCADE}]  
[ON UPDATE {RESTRICT | CASCADE}]
```

### Description

A `foreign_key_definition` is used to match the primary key fields (`column_reference(s)`) set in another table in order to ensure data integrity. The **FOREIGN KEY** constraint is used to pass the `column_reference(s)` to be defined as the foreign keys (which match the primary keys of another table).

An optional **CONSTRAINT** (`sql_name`) can also precede the **FOREIGN KEY** constraint passed in order to limit the values that can be inserted into the `column_reference(s)`.

The **REFERENCES** clause that follows is used to specify the matching primary key field sources in another table (`sql_name`). You can omit the list of `column_reference(s)` if the table (`sql_name`) specified in the **REFERENCES** clause has a primary key that is to be used as the matching key for the foreign key constraint.

The optional **ON DELETE CASCADE** clause specifies that when a row is deleted from the parent table (containing the primary key fields), it is also removed from any rows associated with that row in the child table (containing the foreign key fields). Passing the optional **ON DELETE RESTRICT** clause prevents any data from being deleted from a table if any other tables reference it.

The optional **ON UPDATE CASCADE** clause specifies that whenever a row is updated in the parent table (containing the primary key fields), it is also updated in any rows associated with that row in the child table (containing the foreign key fields). Passing the optional **ON UPDATE RESTRICT** clause prevents any data from being updated in a table if any other tables reference it.

Note that if both the **ON DELETE** and **ON UPDATE** clauses are passed, they must both be of the same type (e.g. **ON DELETE CASCADE** with **ON UPDATE CASCADE**, or **ON DELETE RESTRICT** with **ON UPDATE RESTRICT**).

## Example

Here is a simple example:

```
CREATE TABLE ORDERS  
(Order_ID INT32,  
Customer_SID INT32,  
Amount NUMERIC,  
PRIMARY KEY (Order_ID),  
FOREIGN KEY (Customer_SID) REFERENCES CUSTOMER(SID));
```

## See Also

ALTER TABLE, column\_reference, primary\_key\_definition.

*sql\_function\_call* |  
*4d\_function\_call*

**Description**

A `function_call` can consist of either an `sql_function_call` or a `4d_function_call`. Both types of functions manipulate data and return results and can operate on one or more arguments.

**Example**

Here is a simple example:

```
C_LONGINT (vPersonNumber)
Begin SQL
  SELECT COUNT (*)
  FROM SALES_PERSONS
  INTO :vPersonNumber;
End SQL
```

**See Also**

`4d_function_call`.

*arithmetic\_expression* [NOT] IN (*subquery*) |  
*arithmetic\_expression* [NOT] IN (*arithmetic\_expression*, ..., *arithmetic\_expression*)

**Description**

An `in_predicate` is used to compare an `arithmetic_expression` to check whether it is included (or **NOT** included if this keyword is also passed) in a list of values. The list of values used for the comparison can either be a sequence of `arithmetic_expression(s)` that are passed or the result of a subquery.

**Example**

Here is a simple example:

```
SELECT *  
FROM ORDERS  
WHERE order_id IN (10000, 10001, 10003, 10005);
```

**See Also**

`arithmetic_expression`, `predicate`.

*arithmetic\_expression* **IS [NOT] NULL**

**Description**

An `is_null_predicate` is used to find `arithmetic_expression(s)` with **NULL** values. You can also pass the **NOT** keyword to find those without **NULL** values.

**Example**

Here is a simple example:

```
SELECT Name, Weight, Color
FROM PRODUCTS
WHERE Weight < 15.00 OR Color IS NULL
```

**See Also**

`arithmetic_expression`, `predicate`.

*arithmetic\_expression* [**NOT**] **LIKE** *arithmetic\_expression* [**ESCAPE** *sql\_string*]

### Description

A `like_predicate` is used to retrieve data matching the `arithmetic_expression` passed after the **LIKE** keyword. You can also pass the **NOT** keyword to search for data differing from this expression. The **ESCAPE** keyword can be used to prevent the character passed in `sql_string` from being interpreted as a wildcard. It is usually used when you want to search for the '%' or '\_' characters.

### Example

Here are some simple examples:

```
SELECT * FROM suppliers  
WHERE supplier_name LIKE '%bob%';
```

or

```
SELECT * FROM suppliers  
WHERE supplier_name NOT LIKE 'T%';
```

or

```
SELECT * FROM suppliers  
WHERE supplier_name LIKE 'Sm_th'
```

### See Also

`arithmetic_expression`, `predicate`.



*int\_number* | *fractional\_number* | *sql\_string*

**Description**

A literal is a data type consisting of either an *int\_number* (integer), a *fractional\_number* (fraction) or an *sql\_string*.

**See Also**

*arithmetic\_expression*.

predicate

**Description**

A predicate follows the WHERE clause and is used to apply conditions for searching the data. It can be one of the following types:

*comparison\_predicate*

*between\_predicate*

*like\_predicate*

*is\_null\_predicate*

*in\_predicate*

*all\_or\_any\_predicate*

*exists\_predicate*

**See Also**

*all\_or\_any\_predicate*, *between\_predicate*, *comparison\_predicate*, *exists\_predicate*, *in\_predicate*, *is\_null\_predicate*, *like\_predicate*, *search\_condition*.

[**CONSTRAINT** *sql\_name*] **PRIMARY KEY** (*sql\_name*, ... , *sql\_name*)

**Description**

A `primary_key_definition` is used to pass the `sql_name(s)` of a column or combination of columns that will serve as the **PRIMARY KEY** (unique ID) for the table. The column(s) passed must not contain duplicate or **NULL** values.

An optional **CONSTRAINT** can also precede the **PRIMARY KEY** passed in order to limit the values that can be inserted into the column.

**Example**

Here is a simple example:

```
CREATE TABLE Customer  
  (Last_Name varchar(30),  
   First_Name varchar(30),  
   PRIMARY KEY (SID));
```

**See Also**

ALTER TABLE, foreign\_key\_definition.

*predicate* |  
**NOT** *search\_condition* |  
(*search\_condition*) |  
*search\_condition* **OR** *search\_condition* |  
*search\_condition* **AND** *search\_condition* |

### Description

A *search\_condition* specifies a condition to be applied to the data retrieved. A combination of *search\_condition*(s) using **AND** or **OR** keywords can also be applied. You can also precede a *search\_condition* with the **NOT** keyword in order to retrieve data that does not meet the specified condition.

It is also possible to pass a predicate as a *search\_condition*.

### Example

Here is an example using a combination of search conditions in the WHERE clause:

```
SELECT supplier_id
FROM suppliers
WHERE (name = 'CANON')
      OR (name = 'Hewlett Packard' AND city = 'New York')
      OR (name = 'Firewall' AND status = 'Closed' and city = 'Chicago');
```

### See Also

DELETE, predicate, SELECT, UPDATE.

*arithmetic\_expression* [[**AS**] {*sql\_string* |*sql\_name*}]

### Description

A `select_item` specifies one or more items to be included in the results. A column is generated for every `select_item` passed. Each `select_item` consists of an `arithmetic_expression`. You can also pass the optional **AS** keyword to specify the optional `sql_string` or `sql_name` to be given to the column. (Passing the optional `sql_string` or `sql_name` without the **AS** keyword has the same effect).

### Example

Here is an example which creates a column named `Movie_Year` containing movies released in the year 2000 or more recently:

```
ARRAY INTEGER(aMovieYear;0)
Begin SQL
  SELECT Year_of_Movie AS Movie_Year
  FROM MOVIES
  WHERE Movie_Year >= 2000
  ORDER BY 1
  INTO :aMovieYear;
End SQL
```

### See Also

`arithmetic_expression`, `SELECT`, `sql_name`, `sql_string`.

*{column\_reference | int\_number}* [**ASC** | **DESC**], ... , *{column\_reference | int\_number}* [**ASC** | **DESC**]

**Description**

A `sort_list` contains either a `column_reference` or an `int_number` indicating the column where the sort will be applied. You can also pass the **ASC** or **DESC** keyword to specify whether the sort will be in ascending or descending order. By default, the sort will be in ascending order.

**See Also**

`column_reference`, `SELECT`.

**ALPHA\_NUMERIC | VARCHAR | TEXT | TIMESTAMP | INTERVAL | DURATION | BOOLEAN | BIT |  
BYTE | INT16 | SMALLINT | INT32 | INT | INT64 | NUMERIC | REAL | FLOAT | DOUBLE PRECISION |  
BLOB | BIT VARYING | CLOB | PICTURE**

**Description**

An `sql_data_type_name` follows the **AS** keyword in a `4d_function_call` and can have one of the following values:

**ALPHA\_NUMERIC  
VARCHAR  
TEXT  
TIMESTAMP  
INTERVAL  
DURATION  
BOOLEAN  
BIT  
BYTE  
INT16  
SMALLINT  
INT32  
INT  
INT64  
NUMERIC  
REAL  
FLOAT  
DOUBLE PRECISION  
BLOB  
BIT VARYING  
CLOB  
PICTURE**

**See Also**

`4d_function_call`.

sql\_name

**Description**

An sql\_name is either a standard SQL name starting with a Latin alphabet character and that contains only Latin characters, numbers and/or underscores, or a square-bracketed string. The right square bracket is escaped by doubling.

Examples:

MySQLName\_2

My non-standard !&^#%!&#% name

[already-bracketed name]

name with brackets[] inside

MySQLName\_2

[My non-standard !&^#%!&#% name]

[[already-bracketed name]]

[name with brackets [] inside]

**See Also**

ALTER TABLE, CREATE INDEX, CREATE TABLE, DELETE, DROP INDEX, DROP TABLE, EXECUTE IMMEDIATE, INSERT, LOCK TABLE, UNLOCK TABLE, UPDATE.



sql\_string

**Description**

An sql\_string contains a single-quoted string. Single quote characters that are located inside a string are doubled and strings that are already single-quoted are double-quoted before being placed within another pair of single quotes.

For example:

my string

string with ' inside it

'string already in quotes'

'my string'

'string with '' inside it'

'' 'string already in quotes' ''

**See Also**

DELETE, INSERT, UPDATE.

```
SELECT [ALL | DISTINCT]  
{* | select_item, ..., select_item}  
FROM table_reference, ..., table_reference  
[WHERE search_condition]  
[GROUP BY sort_list]  
[HAVING search_condition]  
[LIMIT {int_number | ALL}]  
[OFFSET int_number]
```

### Description

A subquery is like a separate SELECT statement enclosed in parentheses and passed in the predicate of another SQL statement (SELECT, INSERT, UPDATE or DELETE). It acts as a query within a query and is often passed as part of a WHERE or HAVING clause.

### See Also

*search\_condition*, SELECT, *select\_item*, *sort\_list*, *table\_reference*.

*{primary\_key\_definition | foreign\_key\_definition}*

**Description**

A `table_constraint` restricts the values that a table can store. You can either pass a `primary_key_definition` or a `foreign_key_definition`. The `primary_key_definition` sets the primary key for the table and the `foreign_key_definition` is used to set the foreign key (which matches the primary key of another table).

**Example**

Here is a simple example:

```
CREATE TABLE ACTOR_FANS  
(ID INT32, Name VARCHAR NOT NULL UNIQUE);
```

**See Also**

`CREATE TABLE`, `foreign_key_definition`, `primary_key_definition`.

*{sql\_name | sql\_string}* [[**AS**] *{sql\_name|sql\_string}*]

**Description**

A `table_reference` can be either a standard SQL name or a string. You may also pass the optional **AS** keyword to assign an alias (in the form of an `sql_name` or `sql_string`) to the column. (Passing the optional `sql_string` or `sql_name` without the **AS** keyword has the same effect).

**See Also**

SELECT, `sql_name`, `sql_string`.

# 5

---

# Transactions



Transactions are a set of SQL statements that are executed together. Either all of them are successful or they have no effect. Transactions use locks to preserve data integrity during their execution. If the transaction finishes successfully, you can use the COMMIT statement to permanently store its modifications. Otherwise, using the ROLLBACK statement will cancel any modifications and restore the database to its previous state.

There is no difference between a 4D transaction and an SQL transaction. Both types share the same data and process. SQL statements passed between Begin SQL/End SQL tags, the QUERY BY SQL and the ODBC commands applied to the local database are always executed in the same context as standard 4D commands.

The following examples illustrate the different combinations of transactions.

Neither "John" nor "Smith" will be added to the emp table:

```
ODBC LOGIN(SQL_INTERNAL ;"";"" ) `Initializes the 4D SQL engine
START TRANSACTION `Starts a transaction in the current process
Begin SQL
    INSERT INTO emp
    (NAME)
    VALUES ('John');
End SQL
ODBC EXECUTE("START") `Another transaction in the current process
ODBC CANCEL LOAD
    `This statement is executed in the same process
ODBC EXECUTE("INSERT INTO emp (NAME) VALUES ('Smith')")
ODBC CANCEL LOAD
ODBC EXECUTE("ROLLBACK") `Cancels internal transaction of the process
CANCEL TRANSACTION `Cancels external transaction of the process
ODBC LOGOUT
```

Only "John" will be added to the emp table:

```
ODBC LOGIN(SQL_INTERNAL ;"";"")  
START TRANSACTION  
Begin SQL  
    INSERT INTO emp  
    (NAME)  
    VALUES ('John');  
End SQL  
ODBC EXECUTE("START")  
ODBC CANCEL LOAD  
ODBC EXECUTE("INSERT INTO emp (NAME) VALUES ('Smith')")  
ODBC CANCEL LOAD  
ODBC EXECUTE("ROLLBACK") `Cancels internal transaction of the process  
VALIDATE TRANSACTION `Validates external transaction of the process  
ODBC LOGOUT
```

Neither "John" nor "Smith" will be added to the emp table. The external transaction cancels the internal transaction:

```
ODBC LOGIN(SQL_INTERNAL ;"";"")  
START TRANSACTION  
Begin SQL  
    INSERT INTO emp  
    (NAME)  
    VALUES ('John');  
End SQL  
ODBC EXECUTE("START")  
ODBC CANCEL LOAD  
ODBC EXECUTE("INSERT INTO emp (NAME) VALUES ('Smith')")  
ODBC CANCEL LOAD  
ODBC EXECUTE("COMMIT") `Validates internal transaction of the process  
CANCEL TRANSACTION `Cancels external transaction of the process  
ODBC LOGOUT
```



“John” and “Smith” will be added to the emp table:

**ODBC LOGIN(SQL\_INTERNAL ;"";"")**

**START TRANSACTION**

**Begin SQL**

INSERT INTO emp

(NAME)

VALUES ('John');

**End SQL**

**ODBC EXECUTE("START")**

**ODBC CANCEL LOAD**

**ODBC EXECUTE("INSERT INTO emp (NAME) VALUES ('Smith')")**

**ODBC CANCEL LOAD**

**ODBC EXECUTE("COMMIT")** `Validates internal transaction of the process

**VALIDATE TRANSACTION** `Validates external transaction of the process

**ODBC LOGOUT**

**START [TRANSACTION]****Description**

The **START** command is used to set the beginning of a transaction. If this command is passed when a transaction is already underway, it has no effect. The keyword **TRANSACTION** is optional.

**Example**

Here is a simple example of how to use and validate a transaction:

```
START TRANSACTION  
SELECT * FROM suppliers  
WHERE supplier_name like '%bob%';  
COMMIT TRANSACTION;
```

**See Also**

COMMIT, ROLLBACK.

**COMMIT [TRANSACTION]****Description**

The COMMIT command sets the end of a successful transaction. It ensures that all the modifications made by the transaction become a permanent part of the database. It also frees any resources used by the transaction. Keep in mind that you cannot use a ROLLBACK statement after a COMMIT command since the changes have been made permanent. Passing the keyword **TRANSACTION** is optional.

**Example**

See the example for the START TRANSACTION command.

**See Also**

ROLLBACK.

**ROLLBACK [TRANSACTION]****Description**

The ROLLBACK command cancels the transaction underway and restores the data to its previous state at the beginning of the transaction. It also frees up any resources held by the transaction. The **TRANSACTION** keyword is optional.

**Example**

This example illustrates the use of the rollback function:

```
START TRANSACTION  
SELECT * FROM suppliers  
WHERE supplier_name like '%bob%';  
ROLLBACK TRANSACTION;
```

**See Also**

COMMIT.

# 6

---

# Functions



Functions work with column data in order to produce a specific result in 4D. Function names appear in bold and are passed as is, generally followed by one or more arithmetic\_expression(s) containing the necessary arguments.

**ABS** (*arithmetic\_expression*)

**Description**

The ABS function returns the absolute value of the arithmetic\_expression.

**Example**

This example returns the absolute value of the prices and multiplies them by a given quantity:

**ABS**(Price) \* quantity



**ACOS** (*arithmetic\_expression*)

**Description**

The ACOS function returns the arc cosine of the *arithmetic\_expression*. It is the inverse of the COS function. The *arithmetic\_expression* represents the angle expressed in radians.

**Example**

This example will return the arc cosine of the angle expressed in radians (-0.73):

```
SELECT ACOS(-0.73)
FROM TABLES_OF_ANGLES;
```

**See Also**

COS.

**ASCII** (*arithmetic\_expression*)

### Description

The ASCII function returns the leftmost character of the `arithmetic_expression` as an integer. If the `arithmetic_expression` is null, the function will return a NULL value.

### Example

This example returns the first letter of each last name as an integer:

```
SELECT ASCII(SUBSTRING(LastName,1,1))  
FROM PEOPLE;
```

**ASIN** (*arithmetic\_expression*)

**Description**

The ASIN function returns the arc sine of the *arithmetic\_expression*. It is the inverse of the SIN function. The *arithmetic\_expression* represents the angle expressed in radians.

**Example**

This example will return the arc sine of the angle expressed in radians (-0.73):

```
SELECT ASIN(-0.73)
FROM TABLES_OF_ANGLES;
```

**See Also**

SIN.

**ATAN** (*arithmetic\_expression*)

**Description**

The ATAN function returns the arc tangent of the `arithmetic_expression`. It is the inverse of the TAN function. The `arithmetic_expression` represents the angle expressed in radians.

**Example**

This example will return the arc tangent of the angle expressed in radians (-0.73):

```
SELECT ATAN(-0.73)
FROM TABLES_OF_ANGLES;
```

**See Also**

TAN.

**ATAN2** (*arithmetic\_expression, arithmetic\_expression*)

**Description**

The ATAN2 function returns the arc tangent of the "x" and "y" coordinates, where "x" is the first arithmetic\_expression passed and "y" is the second one.

**Example**

This example returns the arc tangent of the x and y coordinates passed:

```
SELECT ATAN2( 0.52, 0.60 );
```

**See Also**

ATAN, TAN.

**AVG** ([**ALL** | **DISTINCT**] *arithmetic\_expression*)

### Description

The AVG function returns the average of the *arithmetic\_expression*. The optional **ALL** and **DISTINCT** keywords are used to respectively retain or eliminate any duplicate values.

### Example

This example returns the minimum value of tickets sold, the maximum value of tickets sold, the average of the tickets sold and the total amount of tickets sold for the MOVIES table:

```
SELECT MIN(Tickets_Sold),  
        MAX(Tickets_Sold),  
        AVG(Tickets_Sold),  
        SUM(Tickets_Sold)  
FROM MOVIES
```

### See Also

COUNT, SUM.

**BIT\_LENGTH** (*arithmetic\_expression*)

**Description**

The BIT\_LENGTH function returns the length of the arithmetic\_expression in bits.

**Example**

Here is a simple example:

```
SELECT BIT_LENGTH('01101011');  
      ` returns 8
```

**See Also**

OCTET\_LENGTH.

**CAST** (*arithmetic\_expression AS sql\_data\_type\_name*)

### Description

The CAST function converts the arithmetic\_expression to the sql\_data\_type\_name passed.

### Example

This example converts the year of the movie into an integer type:

```
SELECT Year_of_Movie, Title, Director, Media, Sold_Tickets
FROM MOVIES
WHERE Year_of_Movie >= CAST('1960' AS INT)
```



**CEILING** (*arithmetic\_expression*)

**Description**

The **CEILING** function returns the smallest integer that is greater than or equal to the *arithmetic\_expression*.

**Example**

This example returns the smallest integer greater than or equal to -20.9:

```
CEILING (-20.9)  
`returns -20
```

**See Also**

**FLOOR**.

**CHAR** (*arithmetic\_expression*)

**Description**

The CHAR function returns a fixed-length character string based on the type of the arithmetic\_expression passed.

**Example**

This example returns a character string based on the integer of the first letter of each last name:

```
SELECT CHAR(ASCII(SUBSTRING(LastName,1,1)))  
FROM PEOPLE;
```

**CHAR\_LENGTH** (*arithmetic\_expression*)

**Description**

The CHAR\_LENGTH function returns the number of characters in the arithmetic\_expression.

**Example**

This example returns the number of characters in the name of products where the weight is less than 15 lbs.

```
SELECT CHAR_LENGTH (Name)
FROM PRODUCTS
WHERE Weight < 15.00
```

**See Also**

LENGTH.

**COALESCE** (*arithmetic\_expression\_commalist*)

### Description

The COALESCE function returns the first non-null expression from the list of arithmetic\_expression(s) passed. It will return **NULL** if all the expressions passed are null.

### Example

This example returns all the invoice numbers from 2007 where the VAT is greater than 0:

```
SELECT INVOICE_NO  
FROM INVOICES  
WHERE EXTRACT(YEAR(INVOICE_DATE)) = 2007  
HAVING (COALESCE(INVOICE_VAT;0) > 0)
```

**CONCAT** (*arithmetic\_expression, arithmetic\_expression*)

**Description**

The CONCAT function returns the two arithmetic\_expression(s) passed as a single concatenated string.

**Example**

This example will return the first name and last name as a single string:

```
SELECT CONCAT(CONCAT(PEOPLE.FirstName, ' '), PEOPLE.LastName) FROM PERSONS;
```

**See Also**

CONCATENATE.

**CONCATENATE** (*arithmetic\_expression, arithmetic\_expression*)

**Description**

The CONCATENATE function returns the two arithmetic\_expression(s) passed as a single concatenated string.

**Example**

See the example for the CONCAT function.

**See Also**

CONCAT.

**COS** (*arithmetic\_expression*)

**Description**

The COS function returns the cosine of the *arithmetic\_expression*. The *arithmetic\_expression* represents the angle expressed in radians.

**Example**

This example will return the cosine of the angle expressed in radians (degrees \* 180 / 3,1416):

```
SELECT COS(degrees * 180 / 3,1416)
FROM TABLES_OF_ANGLES;
```

**See Also**

SIN.

**COT** (*arithmetic\_expression*)

**Description**

The COT function returns the cotangent of the *arithmetic\_expression*. The *arithmetic\_expression* represents the angle expressed in radians.

**Example**

This example will return the cotangent of the angle expressed in radians (3,1416):

```
SELECT COT(3,1416)
FROM TABLES_OF_ANGLES;
```

**See Also**

TAN.



**COUNT** ( ( [ **ALL** | **DISTINCT** ] *arithmetic\_expression* ] [\* ] )

### Description

The COUNT function returns the number of non-null values in the *arithmetic\_expression*. The optional **ALL** and **DISTINCT** keywords are used to respectively retain or eliminate any duplicate values.

If you pass the \* instead, the function returns the total number of rows in a table, including duplicate and null values.

### Example

This example returns the number of movies from the MOVIES table:

```
SELECT COUNT(*)  
FROM MOVIES
```

### See Also

AVG, SUM.

**CURDATE ( )****Description**

The CURDATE function returns the current date.

**Example**

This example creates a table of invoices and inserts the current date into the INV\_DATE column:

```
ARRAY STRING(30;aDate;0)
```

```
Begin SQL
```

```
CREATE TABLE INVOICES  
(INV_DATE VARCHAR(40));
```

```
INSERT INTO INVOICES  
(INV_DATE)  
VALUES (CURDATE());
```

```
SELECT *  
FROM INVOICES  
INTO :aDate;
```

```
End SQL
```

```
`the aDate array will return the INSERT command execution date and time.
```

**See Also**

CURRENT\_DATE, CURTIME.

**CURRENT\_DATE ( )****Description**

The CURRENT\_DATE function returns the current date in local time.

**Example**

This example creates a table of invoices and inserts the current date into the INV\_DATE column:

```
ARRAY STRING(30;aDate;0)
Begin SQL
  CREATE TABLE INVOICES
  (INV_DATE VARCHAR(40));

  INSERT INTO INVOICES
  (INV_DATE)
  VALUES (CURRENT_DATE());

  SELECT *
  FROM INVOICES
  INTO :aDate;
End SQL
```

`the aDate array will return the INSERT command execution date and time.

**See Also**

CURRENT\_TIME, CURRENT\_TIMESTAMP.

**CURRENT\_TIME ( )****Description**

The CURRENT\_TIME function returns the current local time.

**Example**

This example creates a table of invoices and inserts the current time into the INV\_DATE column:

```
ARRAY STRING(30;aDate;0)  
Begin SQL  
  CREATE TABLE INVOICES  
  (INV_DATE VARCHAR(40));  
  
  INSERT INTO INVOICES  
  (INV_DATE)  
  VALUES (CURRENT_TIME());  
  
  SELECT *  
  FROM INVOICES  
  INTO :aDate;  
End SQL
```

`the aDate array will return the INSERT command execution date and time.

**See Also**

CURRENT\_DATE, CURRENT\_TIMESTAMP.

**CURRENT\_TIMESTAMP ( )****Description**

The CURRENT\_TIMESTAMP function returns the current date and local time.

**Example**

This example creates a table of invoices and inserts the current date and time into the INV\_DATE column:

```
ARRAY STRING(30;aDate;0)
```

```
Begin SQL
```

```
CREATE TABLE INVOICES  
(INV_DATE VARCHAR(40));
```

```
INSERT INTO INVOICES  
(INV_DATE)  
VALUES (CURRENT_TIMESTAMP());
```

```
SELECT *  
FROM INVOICES  
INTO :aDate;
```

```
End SQL
```

```
`the aDate array will return the INSERT command execution date and time.
```

**See Also**

CURRENT\_DATE, CURRENT\_TIME.

**CURTIME ( )****Description**

The CURTIME function returns the current time to a precision of one second.

**Example**

This example creates a table of invoices and inserts the current time into the INV\_DATE column:

```
ARRAY STRING(30;aDate;0)
```

```
Begin SQL
```

```
CREATE TABLE INVOICES  
(INV_DATE VARCHAR(40));
```

```
INSERT INTO INVOICES  
(INV_DATE)  
VALUES (CURTIME());
```

```
SELECT *  
FROM INVOICES  
INTO :aDate;
```

```
End SQL
```

```
`the aDate array will return the INSERT command execution date and time.
```

**See Also**

CURDATE, CURRENT\_TIME.

**DATE\_TO\_CHAR** (*arithmetic\_expression, arithmetic\_expression*)

### Description

The DATE\_TO\_CHAR function returns a text representation of the date passed in the first *arithmetic\_expression* according to the format specified in the second *arithmetic\_expression*. The first *arithmetic\_expression* should be of the Timestamp or Duration type and the second should be of the Text type.

The formatting flags which can be used are given below. In general, if a formatting flag starts with an upper-case character and produces a zero, then the number will start with one or more zeros when appropriate; otherwise, there will be no leading zeros. For example, if *dd* returns 7, then *Dd* will return 07.

The use of upper- and lower-case characters in the formatting flags for day and month names will be reproduced in the results returned. For example, passing "day" will return "monday", passing "Day" will return "Monday" and passing "DAY" will return "MONDAY".

am - am or pm according to the value of the hour  
pm - am or pm according to the value of the hour  
a.m. - a.m. or p.m. according to the value of the hour  
p.m. - a.m. or p.m. according to the value of the hour

d - numeric day of week (1-7)  
dd - numeric day of month (1-31)  
ddd - numeric day of year  
day - name of day of week  
dy - abbreviated 3-letter name of day of week

hh - numeric hour, 12-based (0-11)  
hh12 - numeric hour, 12-based (0-11)  
hh24 - numeric hour, 24-based (0-23)

J - Julian day

mi - minutes (0-59)  
mm - numeric month (0-12)

q - year's quarter

ss - seconds (0-59)

sss - milliseconds (0-999)

w - week of month (1-5)

ww - week of year (1-53)

yy - year

yyyy - year

[any text] - text inside brackets ([ ]) is not interpreted and inserted as is  
-.,; 'space character' 'tab character' - are left as is, without changes.

### Example

This example returns the birth date as a numeric day of the week (1-7):

```
SELECT DATE_TO_CHAR (Birth_Date;'d')  
FROM EMPLOYERS;
```



**DAY** (*arithmetic\_expression*)

**Description**

The DAY function returns the day of the month for the date passed in the arithmetic\_expression.

**Example**

This example returns the day of the month for the date "05-07-2007":

```
SELECT DAY('05-07-2007');  
      `returns 7
```

**See Also**

DAYNAME, DAYOFMONTH, DAYOFWEEK, DAYOFYEAR.

**DAYNAME** (*arithmetic\_expression*)

**Description**

The DAYNAME function returns the name of the day of the week for the date passed in the arithmetic\_expression.

**Example**

This example returns the name of the day of the week for each date of birth passed:

```
SELECT DAYNAME(Date_of_birth);
```

**See Also**

DAY, DAYOFMONTH, DAYOFWEEK, DAYOFYEAR.

**DAYOFMONTH** (*arithmetic\_expression*)

**Description**

The DAYOFMONTH function returns a number representing the day of the month (ranging from 1 to 31) of the date passed in the *arithmetic\_expression*.

**Example**

Supposing that we have the PEOPLE table with a Date\_of\_Birth field. To find out the day number of the date of birth for every person in PEOPLE:

```
SELECT DAYOFMONTH(Date_of_Birth)
FROM PEOPLE;
```

**See Also**

DAY, DAYNAME, DAYOFWEEK, DAYOFYEAR.

**DAYOFWEEK** (*arithmetic\_expression*)

**Description**

The DAYOFWEEK function returns a number representing the day of the week (ranging from 1 to 7, where 1 is Sunday and 7 is Saturday) of the date passed in the *arithmetic\_expression*.

**Example**

Supposing that we have the PEOPLE table with a Date\_of\_Birth field. To find out the day of the week of the date of birth for every person in PEOPLE :

```
SELECT DAYOFWEEK(Date_of_Birth)
FROM PEOPLE;
```

**See Also**

DAY, DAYNAME, DAYOFMONTH, DAYOFYEAR.

**DAYOFYEAR** (*arithmetic\_expression*)

**Description**

The DAYOFYEAR function returns a number representing the day of the year (ranging from 1 to 366, where 1 is January 1st) of the date passed in the *arithmetic\_expression*.

**Example**

Supposing that we have the PEOPLE table with a Date\_of\_Birth field. To find out the day of the year of the date of birth for every person in PEOPLE:

```
SELECT DAYOFYEAR(Date_of_Birth)  
FROM PEOPLE;
```

**See Also**

DAY, DAYNAME, DAYOFMONTH, DAYOFWEEK.

**DEGREES** (*arithmetic\_expression*)

**Description**

The DEGREES function returns the number of degrees of the arithmetic\_expression. The arithmetic\_expression represents the angle expressed in radians.

**Example**

This example will create a table and insert values based on the numbers of degrees of the value Pi:

```
CREATE TABLE Degrees_table (PI_value float);  
INSERT INTO Degrees_table VALUES  
  (DEGREES(PI()));  
SELECT * FROM Degrees_table
```

**See Also**

RADIANS.

**EXP** (*arithmetic\_expression*)

### Description

The EXP function returns the exponential value of the arithmetic\_expression, e.g. e raised to the xth value where "x" is the value passed in the arithmetic\_expression.

### Example

This example returns e raised to the 15th value:

```
SELECT EXP( 15 );  
`returns 3269017,3724721107
```

### See Also

SQRT.

**EXTRACT** ({YEAR | MONTH | DAY | HOUR | MINUTE | SECOND | MILLISECOND} FROM *arithmetic\_expression*)

**Description**

The EXTRACT function returns the specified part which it extracts from the *arithmetic\_expression*. The *arithmetic\_expression* passed should be of the Timestamp type.

**Example**

This example returns all the invoice numbers from the month of January:

```
SELECT INVOICE_NO
FROM INVOICES
WHERE EXTRACT(MONTH(INVOICE_DATE)) = 1;
```



**FLOOR** (*arithmetic\_expression*)

**Description**

The FLOOR function returns the largest integer that is less than or equal to the *arithmetic\_expression*.

**Example**

This example returns the largest integer less than or equal to -20.9:

```
FLOOR (-20.9);  
`returns -21
```

**See Also**

CEILING.

**HOUR** (*arithmetic\_expression*)

**Description**

The HOUR function returns the hour part of the time passed in the *arithmetic\_expression*. The value returned ranges from 0 to 23.

**Example**

Supposing that we have the INVOICES table with a Delivery\_Time field. To display the hour of the delivery time:

```
SELECT HOUR(Delivery_Time)  
FROM INVOICES;
```

**See Also**

MINUTE, SECOND.

**INSERT** (*arithmetic\_expression, arithmetic\_expression, arithmetic\_expression, arithmetic\_expression*)

**Description**

The INSERT function inserts one string into another at a given position. The first *arithmetic\_expression* passed is the destination string. The second *arithmetic\_expression* is the index where the string passed in the fourth *arithmetic\_expression* will be inserted and the third *arithmetic\_expression* gives the number of characters to be removed at the given insertion point.

**Example**

This example will insert "Dear " in front of the first names in the PEOPLE table:

```
SELECT INSERT(PEOPLE.FirstName,0,0,'Dear ') FROM PEOPLE;
```

**LEFT** (*arithmetic\_expression*, *arithmetic\_expression*)

**Description**

The LEFT function returns the leftmost part of the arithmetic\_expression passed. The second arithmetic\_expression indicates the number of leftmost characters to return as extracted from the first arithmetic\_expression indicated.

**Example**

This example returns the first names and first two letters of the last names from the PEOPLE table:

```
SELECT FirstName, LEFT(LastName, 2)
FROM PEOPLE;
```

**See Also**

RIGHT.

**LENGTH** (*arithmetic\_expression*)

**Description**

The LENGTH function returns the number of characters in the arithmetic\_expression.

**Example**

This example returns the number of characters in the name of products that weigh less than 15 lbs.

```
SELECT LENGTH (Name)
FROM PRODUCTS
WHERE Weight < 15.00
```

**See Also**

CHAR\_LENGTH.

**LOCATE** (*arithmetic\_expression, arithmetic\_expression, arithmetic\_expression*)

**LOCATE** (*arithmetic\_expression, arithmetic\_expression*)

**Description**

The LOCATE function returns the starting position of the 1st occurrence of an *arithmetic\_expression* found within a second *arithmetic\_expression*. You can also pass a third *arithmetic\_expression* to specify the character position where the search must begin.

**Example**

This example will return the position of the first letter X found in the last names of the PEOPLE table:

```
SELECT FirstName, LOCATE('X',LastName)
FROM PEOPLE;
```

**See Also**

POSITION, SUBSTRING.

**LOG** (*arithmetic\_expression*)

**Description**

The LOG function returns the natural logarithm of the *arithmetic\_expression*.

**Example**

This example returns the natural logarithm of 50:

```
SELECT LOG( 50 );
```

**See Also**

LOG10.

**LOG10** (*arithmetic\_expression*)

**Description**

The LOG10 function returns the base 10 logarithm of the arithmetic\_expression.

**Example**

This example returns the logarithm in base 10 of 50:

```
SELECT LOG10( 50 );
```

**See Also**

LOG.



**LOWER** (*arithmetic\_expression*)

**Description**

The LOWER function returns the arithmetic\_expression passed as a string where all the characters are in lowercase.

**Example**

This example will return the names of products in lowercase:

```
SELECT LOWER (Name)  
FROM PRODUCTS;
```

**See Also**

UPPER.

**LTRIM** (*arithmetic\_expression* [, *arithmetic\_expression*])

**Description**

The LTRIM function removes any empty spaces from the beginning of the *arithmetic\_expression*. The optional second *arithmetic\_expression* can be used to indicate specific characters to be removed from the beginning of the first *arithmetic\_expression*.

**Example**

This example simply removes any empty spaces from the beginning of product names:

```
SELECT LTRIM(Name)  
FROM PRODUCTS;
```

**See Also**

RTRIM, TRIM.

**MAX** (*arithmetic\_expression*)

**Description**

The MAX function returns the maximum value of the arithmetic\_expression.

**Example**

See the examples from SUM and AVG.

**See Also**

MIN.

**MILLISECOND** (*arithmetic\_expression*)

**Description**

The MILLISECOND function returns the millisecond part of the time passed in *arithmetic\_expression*.

**Example**

Supposing that we have the INVOICES table with a Delivery\_Time field. To display the milliseconds of the delivery time:

```
SELECT MILLISECOND(Delivery_Time)
FROM INVOICES;
```

**See Also**

MINUTE, SECOND.

**MIN** (*arithmetic\_expression*)

**Description**

The MIN function returns the minimum value of the arithmetic\_expression.

**Example**

See the examples from SUM and AVG.

**See Also**

MAX.

**MINUTE** (*arithmetic\_expression*)

**Description**

The MINUTE function returns the minute part of the time passed in the arithmetic\_expression. The value returned ranges from 0 to 59.

**Example**

Supposing that we have the INVOICES table with a Delivery\_Time field. To display the minute of the delivery time:

```
SELECT MINUTE(Delivery_Time)  
FROM INVOICES;
```

**See Also**

HOUR, SECOND.

**MOD** (*arithmetic\_expression, arithmetic\_expression*)

**Description**

The MOD function returns the remainder of the first *arithmetic\_expression* divided by the second *arithmetic\_expression*.

**Example**

This example returns the remainder of 10 divided by 3:

```
MOD(10,3)
`returns 1
```

**MONTH** (*arithmetic\_expression*)

**Description**

The MONTH function returns the number of the month (ranging from 1 to 12) of the date passed in the arithmetic\_expression.

**Example**

Supposing that we have the PEOPLE table with a Date\_of\_Birth field. To find out the month of the date of birth for every person in PEOPLE :

```
SELECT MONTH(Date_of_Birth)
FROM PEOPLE;
```

**See Also**

DAYOFMONTH, MONTHNAME.



**MONTHNAME** (*arithmetic\_expression*)

**Description**

The MONTHNAME function returns the name of the month for the date passed in the arithmetic\_expression.

**Example**

This example returns the name of the month for each date of birth passed:

```
SELECT MONTHNAME(Date_of_birth);
```

**See Also**

DAYOFMONTH, MONTH.

**NULLIF** (*arithmetic\_expression, arithmetic\_expression*)

**Description**

The NULLIF function returns **NULL** if the first *arithmetic\_expression* is equal to the second *arithmetic\_expression*. Otherwise, it will return the value of the first *arithmetic\_expression*. The two *arithmetic\_expression*(s) must be comparable.

**Example**

This example returns Null if the total of the invoice is 0:

```
NULLIF(INVOICE_TOTAL,0);
```

**OCTET\_LENGTH** (*arithmetic\_expression*)

**Description**

The OCTET\_LENGTH function returns the number of bytes of the arithmetic\_expression, including any trailing whitespace.

**Example**

Here is a simple example:

```
SELECT OCTET_LENGTH (MyBinary_col)
FROM MyTable
WHERE MyBinary_col = '93FB';
` returns 2
```

**See Also**

BIT\_LENGTH.

**PI ( )****Description**

The PI function returns the value of the constant Pi ( $\pi$ ).

**Example**

See example from DEGREES.

**POSITION** (*arithmetic\_expression* **IN** *arithmetic\_expression*)

**Description**

The **POSITION** function returns a value indicating the starting position of the first *arithmetic\_expression* within the second *arithmetic\_expression*. If the string is not found, the function returns zero.

**Example**

This example will return the starting position of the word "York" in any last names of the **PEOPLE** table:

```
SELECT FirstName, POSITION('York' IN LastName)  
FROM PEOPLE;
```

**See Also**

LOCATE, SUBSTRING.

**POWER** (*arithmetic\_expression, arithmetic\_expression*)

**Description**

The **POWER** function raises the first *arithmetic\_expression* passed to the power of "x", where "x" is the second *arithmetic\_expression* passed.

**Example**

This example raises each value to the power of 3:

```
SELECT SourceValues, POWER(SourceValues, 3)
FROM Values
ORDER BY SourceValues
`returns 8 for SourceValues = 2
```

**See Also**

EXP, SQRT.

**QUARTER** (*arithmetic\_expression*)

**Description**

The QUARTER function returns the quarter of the year (ranging from 1 to 4) in which the date passed in the *arithmetic\_expression* occurs.

**Example**

Supposing that we have the PEOPLE table with a Date\_of\_Birth field. To find out the quarter of the date of birth for every person in PEOPLE:

```
SELECT QUARTER(Date_of_Birth)
FROM PEOPLE;
```

**See Also**

MONTH, YEAR.

**RADIANS** (*arithmetic\_expression*)

**Description**

The RADIANS function returns the number of radians of the arithmetic\_expression. The arithmetic\_expression represents the angle expressed in degrees.

**Example**

This example returns the number of radians of a 30 degree angle:

```
RADIANS ( 30 );  
`returns the value 0,5236
```

**See Also**

DEGREES.



**RAND** (*[arithmetic\_expression]*)

### Description

The RAND function returns a random float value between 0 and 1. The optional arithmetic\_expression can be used to pass a seed value.

### Example

This example inserts ID values generated by the RAND function:

```
CREATE TABLE PEOPLE
(ID INT32,
Name VARCHAR);

INSERT INTO PEOPLE
(ID, Name)
VALUES(RAND, 'Francis');
```

**REPEAT** (*arithmetic\_expression*, *arithmetic\_expression*)

**Description**

The REPEAT function returns the first *arithmetic\_expression* repeated the requested number of times (passed in second *arithmetic\_expression*).

**Example**

Here is a simple example of how it works:

```
SELECT REPEAT( 'repeat', 3 )  
  ` returns 'repeatrepeatrepeat'
```

**REPLACE** (*arithmetic\_expression, arithmetic\_expression, arithmetic\_expression*)

**Description**

The REPLACE function looks in the first arithmetic\_expression passed for all the occurrences of the second arithmetic\_expression passed and replaces each one found with the third arithmetic\_expression passed. If no such occurrences are found, the first arithmetic\_expression remains unchanged.

**Example**

This example will replace the word "Francs" by "Euro":

```
SELECT Name, REPLACE(Currency, 'Francs', 'Euro')  
FROM PRODUCTS;
```

**See Also**

TRANSLATE.

**RIGHT** (*arithmetic\_expression, arithmetic\_expression*)

**Description**

The **RIGHT** returns the rightmost part of the *arithmetic\_expression* passed. The second *arithmetic\_expression* indicates the number of rightmost characters to return as extracted from the first *arithmetic\_expression* indicated.

**Example**

This example returns the first names and the last two letters of the last names from the **PEOPLE** table:

```
SELECT FirstName, RIGHT(LastName, 2)
FROM PEOPLE;
```

**See Also**

**LEFT**.

**ROUND** (*arithmetic\_expression* [, *arithmetic\_expression*])

**Description**

The ROUND function rounds the first *arithmetic\_expression* passed to "x" decimal places (where "x" is the second optional *arithmetic\_expression* passed). If the second *arithmetic\_expression* is not passed, the *arithmetic\_expression* is rounded off to the nearest whole number.

**Example**

This example rounds the given number off to two decimal places:

```
ROUND (1234.1966, 2)  
`returns 1234.2000
```

**See Also**

TRUNC, TRUNCATE.

**RTRIM** (*arithmetic\_expression* [, *arithmetic\_expression*])

**Description**

The RTRIM function removes any empty spaces from the end of the *arithmetic\_expression*. The optional second *arithmetic\_expression* can be used to indicate specific characters to be removed from the end of the first *arithmetic\_expression*.

**Example**

This example removes any empty spaces from the ends of the product names:

```
SELECT RTRIM(Name)
FROM PRODUCTS;
```

**See Also**

LTRIM, TRIM.

**SECOND** (*arithmetic\_expression*)

**Description**

The **SECOND** function returns the seconds part (ranging from 0 to 59) of the time passed in the *arithmetic\_expression*.

**Example**

Supposing that we have the **INVOICES** table with a **Delivery\_Time** field. To display the seconds of the delivery time:

```
SELECT SECOND(Delivery_Time)  
FROM INVOICES;
```

**See Also**

**HOUR**, **MINUTE**.

**SIGN** (*arithmetic\_expression*)

**Description**

The SIGN function returns the sign of the arithmetic\_expression (e.g., 1 for a positive number, -1 for a negative number or 0).

**Example**

This example will returns all the negative amounts found in the INVOICES table:

```
SELECT AMOUNT
FROM INVOICES
WHERE SIGN(AMOUNT) = -1;
```



**SIN** (*arithmetic\_expression*)

**Description**

The SIN function returns the sine of the *arithmetic\_expression*. The *arithmetic\_expression* represents the angle expressed in radians.

**Example**

This example will return the sine of the angle expressed in radians:

```
SELECT SIN(radians)
FROM TABLES_OF_ANGLES;
```

**See Also**

COS.

**SPACE** (*arithmetic\_expression*)

### Description

The **SPACE** function returns a character string made up of the given number of spaces indicated in *arithmetic\_expression*. If the value of the *arithmetic\_expression* is less than zero, a NULL value will be returned.

### Example

This example adds three spaces in front of the last names of the **PEOPLE** table:

```
SELECT CONCAT(SPACE(3),PERSONS.LastName) FROM PEOPLE;
```

**SQRT** (*arithmetic\_expression*)

**Description**

The SQRT function returns the square root of the arithmetic\_expression.

**Example**

This example returns the square root of the freight:

```
SELECT Freight, SQRT(Freight) AS "Square root of Freight"  
FROM Orders
```

**See Also**

EXP.

**SUBSTRING** (*arithmetic\_expression*, *arithmetic\_expression*, [*arithmetic\_expression*])

**Description**

The SUBSTRING function returns a substring of the first *arithmetic\_expression* passed. The second *arithmetic\_expression* indicates the starting position of the substring and the optional third *arithmetic\_expression* indicates the number of characters to return counting from the starting position indicated. If the third *arithmetic\_expression* is not passed, the function will return all the characters starting from the position indicated.

**Example**

This example will return 4 characters of the store name starting with the 2nd character:

```
SELECT SUBSTRING(Store_name,2,4)  
FROM Geography  
WHERE Store_name = 'Paris';
```

**See Also**

LOCATE, POSITION.

**SUM** ([**ALL** |**DISTINCT**] *arithmetic\_expression*)

### Description

The SUM function returns the sum of the *arithmetic\_expression*. The optional **ALL** and **DISTINCT** keywords are used to respectively retain or eliminate any duplicate values.

### Example

This example returns the sum of the expected sales less the sum of the actual sales, as well as the minimum and maximum value of the actual sales multiplied by 100 and divided by the expected sales for the SALES\_PERSONS table:

```
SELECT MIN ( ( SALES * 100 ) / QUOTA ),  
       MAX ( ( SALES * 100 ) / QUOTA ),  
       SUM ( QUOTA ) - SUM ( SALES )  
FROM SALES_PERSONS
```

### See Also

AVG, COUNT.

**TAN** (*arithmetic\_expression*)

**Description**

The TAN function returns the tangent of the *arithmetic\_expression*. The *arithmetic\_expression* represents the angle expressed in radians.

**Example**

This example will return the arc cosine of the angle expressed in radians:

```
SELECT TAN(radians)
FROM TABLES_OF_ANGLES;
```

**See Also**

COT.

**TRANSLATE** (*arithmetic\_expression, arithmetic\_expression, arithmetic\_expression*)

### Description

The TRANSLATE function returns the first *arithmetic\_expression* with all occurrences of each of the characters passed in the second *arithmetic\_expression* replaced by their corresponding characters passed in the third *arithmetic\_expression*.

This replacement is carried out on a character by character basis (e.g. 1st character of the second *arithmetic\_expression* is replaced each time it occurs in the first *arithmetic\_expression* by the 1st character of the third *arithmetic\_expression*, and so on).

If there are fewer characters in the third *arithmetic\_expression* than in the second one, any occurrences of characters found in the second *arithmetic\_expression* that do not have a corresponding character in the third *arithmetic\_expression* will be removed from the first *arithmetic\_expression* (e.g. if the second *arithmetic\_expression* has five characters to be searched for and the third *arithmetic\_expression* only contains four replacement characters, each time the fifth character of the second *arithmetic\_expression* is found in the first *arithmetic\_expression*, it will be removed from the value returned).

### Example

This example replaces all occurrences of "a" with "1" and all occurrences of "b" with "2":

```
TRANSLATE ('abcd', 'ab', '12')  
  returns '12cd'
```

### See Also

REPLACE.

**TRIM** ((**LEADING** | **TRAILING** | **BOTH**) [*arithmetic\_expression*] **FROM** *arithmetic\_expression*)

**TRIM** (*arithmetic\_expression*[**FROM** *arithmetic\_expression*])

### Description

The TRIM function removes empty spaces or specified characters from an *arithmetic\_expression*.

In the first syntax, you can pass **LEADING** to indicate that the spaces/characters should be removed from the beginning of the *arithmetic\_expression*, **TRAILING** to indicate that they should be removed from the end of it, or **BOTH**. The optional first *arithmetic\_expression* passed indicates the specific characters to be removed from the second *arithmetic\_expression*. If it is omitted, only the empty spaces will be removed.

In the second syntax, the first *arithmetic\_expression* indicates the characters to be removed from the second optional *arithmetic\_expression*. If this second optional *arithmetic\_expression* is omitted, only the empty spaces will be removed from the *arithmetic\_expression* passed.

### Example

This example removes any empty spaces from the product names:

```
SELECT TRIM(Name)
FROM PRODUCTS;
```

### See Also

LTRIM, RTRIM.



**TRUNC** (*arithmetic\_expression* [, *arithmetic\_expression*])

**Description**

The TRUNC function returns the first *arithmetic\_expression* truncated to "x" places to the right of the decimal point, where "x" is the second optional *arithmetic\_expression*. If this second *arithmetic\_expression* is not passed, the *arithmetic\_expression* is simply truncated by removing any decimal places.

**Example**

This function truncates the number passed to 1 place after the decimal point:

```
TRUNC(2.42 , 1)  
`returns 2.40
```

**See Also**

ROUND, TRUNCATE.

**TRUNCATE** (*arithmetic\_expression* [, *arithmetic\_expression*])

**Description**

The TRUNCATE function returns the first *arithmetic\_expression* truncated to "x" places to the right of the decimal point, where "x" is the second optional *arithmetic\_expression*. If this second *arithmetic\_expression* is not passed, the *arithmetic\_expression* is simply truncated by removing any decimal places.

**Example**

See the example for the TRUNC function.

**See Also**

ROUND, TRUNC.

**UPPER** (*arithmetic\_expression*)

**Description**

The UPPER function returns the arithmetic\_expression passed as a string where all the characters are in uppercase.

**Example**

This example will return the names of products in uppercase:

```
SELECT UPPER (Name)
FROM PRODUCTS;
```

**See Also**

LOWER.

**WEEK** (*arithmetic\_expression*)

**Description**

The WEEK function returns the week of the year (ranging from 1 to 54) of the date passed in the arithmetic\_expression. The week begins on Sunday and January 1st is always in the first week.

**Example**

This example returns a number representing the week of the year for each date of birth passed:

```
SELECT WEEK(Date_of_birth);
```

**See Also**

DAYOFWEEK.

**YEAR** (*arithmetic\_expression*)

**Description**

The YEAR function returns the year part of the date passed in the arithmetic\_expression.

**Example**

Supposing that we have the PEOPLE table with a Date\_of\_Birth field. To find out the year of the date of birth for every person in PEOPLE :

```
SELECT YEAR(Date_of_Birth)
FROM PEOPLE;
```

**See Also**

DAYOFYEAR.



# 7

---

# Appendix





**SQL Error Codes**

The SQL engine returns specific errors which are listed below. These errors can be intercepted using an error-handling method installed by the ON ERR CALL command.

**Generic errors**

1001	INVALID ARGUMENT
1002	INVALID INTERNAL STATE
1003	NOT RUNNING
1004	ACCESS DENIED
1005	FAILED TO LOCK SYNCHRONIZATION PRIMITIVE
1006	FAILED TO UNLOCK SYNCHRONIZATION PRIMITIVE
1007	SQL SERVER IS NOT AVAILABLE

**Semantic errors**

1101	TABLE DOES NOT EXIST
1102	COLUMN DOES NOT EXIST
1103	TABLE NOT DECLARED IN FROM CLAUSE
1104	AMBIGUOUS COLUMN NAME
1105	TABLE ALIAS SAME AS TABLE NAME
1106	DUPLICATE TABLE ALIAS
1107	DUPLICATE TABLE IN FROM CLAUSE
1108	INCOMPATIBLE TYPES
1109	INVALID ORDER BY INDEX
1110	WRONG AMOUNT OF PARAMETERS
1111	INCOMPATIBLE PARAMETER TYPE
1112	UNKNOWN FUNCTION
1113	DIVISION BY ZERO
1114	ORDER BY INDEX NOT ALLOWED
1115	DISTINCT NOT ALLOWED
1116	NESTED COLUMN FUNCTIONS NOT ALLOWED
1117	COLUMN FUNCTIONS NOT ALLOWED
1118	CAN NOT MIX COLUMN AND SCALAR OPERATIONS
1119	INVALID GROUP BY INDEX
1120	GROUP BY INDEX NOT ALLOWED
1121	GROUP BY NOT ALLOWED WITH SELECT ALL
1122	NOT A COLUMN EXPRESSION

1123 NOT A GROUPING COLUMN IN AGGREGATE ORDER BY  
1124 MIXED LITERAL TYPES IN PREDICATE  
1125 LIKE ESCAPE IS NOT ONE CHAR  
1126 BAD LIKE ESCAPE CHAR  
1127 UNKNOWN ESCAPE SEQUENCE IN LIKE  
1128 COLUMNS FROM MORE THAN ONE QUERY IN COLUMN FUNCTION  
1129 SCALAR EXPRESSION WITH GROUP BY  
1130 SUBQUERY HAS MORE THAN ONE COLUMN  
1131 SUBQUERY MUST HAVE ONE ROW  
1132 INSERT VALUE COUNT DOES NOT MATCH COLUMN COUNT  
1133 DUPLICATE COLUMN IN INSERT  
1134 COLUMN DOES NOT ALLOW NULLS  
1135 DUPLICATE COLUMN IN UPDATE  
1136 TABLE ALREADY EXISTS  
1137 DUPLICATE COLUMN IN CREATE TABLE  
1138 DUPLICATE COLUMN IN COLUMN LIST  
1139 MORE THAN ONE PRIMARY KEY NOT ALLOWED  
1140 AMBIGUOUS FOREIGN KEY NAME  
1141 COLUMN COUNT MISMATCH IN FOREIGN KEY  
1142 COLUMN TYPE MISMATCH IN FOREIGN KEY  
1143 FAILED TO FIND MATCHING PRIMARY COLUMN  
1144 UPDATE AND DELETE CONSTRAINTS MUST BE THE SAME  
1145 FOREIGN KEY DOES NOT EXIST  
1146 INVALID LIMIT VALUE IN SELECT  
1147 INVALID OFFSET VALUE IN SELECT  
1148 PRIMARY KEY DOES NOT EXIST  
1149 FAILED TO CREATE FOREIGN KEY  
1150 FIELD IS NOT IN PRIMARY KEY  
1151 FIELD IS NOT UPDATEABLE  
1153 BAD DATA TYPE LENGTH  
1154 EXPECTED EXECUTE IMMEDIATE COMMAND

### **Implementation**

1203 FUNCTIONALITY IS NOT IMPLEMENTED  
1204 FAILED TO CREATE NEW RECORD  
1205 FAILED TO UPDATE FIELD  
1206 FAILED TO DELETE RECORD  
1207 NO MORE JOIN SEEDS POSSIBLE  
1208 FAILED TO CREATE TABLE  
1209 FAILED TO DROP TABLE  
1210 CANT BUILD BTREE FOR ZERO RECORDS

1211 COMMAND COUNT GREATER THAN ALLOWED  
1212 FAILED TO CREATE DATABASE  
1213 FAILED TO DROP COLUMN  
1214 VALUE IS OUT OF BOUNDS  
1215 FAILED TO STOP SQL\_SERVER  
1216 FAILED TO LOCALIZE  
1217 FAILED TO LOCK TABLE FOR READING  
1218 FAILED TO LOCK TABLE FOR WRITING  
1219 TABLE STRUCTURE STAMP CHANGED  
1220 FAILED TO LOAD RECORD  
1221 FAILED TO LOCK RECORD FOR WRITING  
1222 FAILED TO PUT SQL LOCK ON A TABLE

### **Parsing**

1301 PARSING FAILED

### **Runtime language access**

1401 COMMAND NOT SPECIFIED  
1402 ALREADY LOGGED IN  
1403 SESSION DOES NOT EXIST  
1404 UNKNOWN BIND ENTITY  
1405 INCOMPATIBLE BIND ENTITIES  
1406 REQUEST RESULT NOT AVAILABLE  
1407 BINDING LOAD FAILED  
1408 COULD NOT RECOVER FROM PREVIOUS ERRORS  
1409 NO OPEN STATEMENT  
1410 RESULT EOF  
1411 BOUND VALUE IS NULL  
1412 STATEMENT ALREADY OPENED  
1413 FAILED TO GET PARAMETER VALUE  
1414 INCOMPATIBLE PARAMETER ENTITIES  
1415 PARAMETER VALUE NOT SPECIFIED  
1416 COLUMN REFERENCE PARAMETERS FROM DIFFERENT TABLES  
1417 EMPTY STATEMENT  
1418 FAILED TO UPDATE VARIABLE  
1419 FAILED TO GET TABLE REFERENCE  
1420 FAILED TO GET TABLE CONTEXT  
1421 COLUMNS NOT ALLOWED  
1422 INVALID COMMAND COUNT  
1423 INTO CLAUSE NOT ALLOWED

1424	EXECUTE IMMEDIATE NOT ALLOWED
1425	ARRAY NOT ALLOWED IN EXECUTE IMMEDIATE
1426	COLUMN NOT ALLOWED IN EXECUTE IMMEDIATE
1427	NESTED BEGIN END SQL NOT ALLOWED
1428	RESULT IS NOT A SELECTION
1429	INTO ITEM IS NOT A VARIABLE (LANGUAGE RUNTIME)
1430	VARIABLE WAS NOT FOUND (LANGUAGE RUNTIME)

### **Date parsing**

1501	SEPARATOR_EXPECTED
1502	FAILED TO PARSE DAY OF MONTH
1503	FAILED TO PARSE MONTH
1504	FAILED TO PARSE YEAR
1505	FAILED TO PARSE HOUR
1506	FAILED TO PARSE MINUTE
1507	FAILED TO PARSE SECOND
1508	FAILED TO PARSE MILLISECOND
1509	INVALID AM PM USAGE
1510	FAILED TO PARSE TIME ZONE
1511	UNEXPECTED CHARACTER
1512	FAILED TO PARSE TIMESTAMP
1513	FAILED TO PARSE DURATION

### **Date formatting**

1551	FAILED
------	--------

### **Lexer errors**

1601	NULL INPUT STRING
1602	NON TERMINATED STRING
1603	NON TERMINATED COMMENT
1604	INVALID NUMBER
1605	UNKNOWN START OF TOKEN
1606	NON TERMINATED NAME
1607	NO VALID TOKENS

### **4D engine errors**

1837	DB4D QUERY FAILED
------	-------------------

**Cacheable**

2000	CACHEABLE NOT INITIALIZED
2001	VALUE ALREADY CACHED
2002	CACHED VALUE NOT FOUND

**Protocol errors**

3000	HEADER NOT FOUND
3001	UNKNOWN COMMAND
3002	ALREADY LOGGED IN
3003	NOT LOGGED IN
3004	UNKNOWN OUTPUT MODE
3005	INVALID STATEMENT ID
3006	UNKNOWN DATA TYPE
3007	STILL LOGGED IN
3008	SOCKET READ ERROR
3009	SOCKET WRITE ERROR
3010	BASE64 DECODING ERROR
3011	SESSION TIMEOUT
3012	FETCH TIMESTAMP ALREADY EXISTS
3013	BASE64 ENCODING ERROR
3014	INVALID HEADER TERMINATOR



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