

4D v15.6 Release Notes (all products)

April 25th, 2018

Bug Fixed List

Available here: <http://bugs.4d.fr/fixedbugslist?Version=15.6>

List of the bug fixed in the previous versions

- <http://bugs.4d.fr/fixedbugslist?Version=15.5>
- <http://bugs.4d.fr/fixedbugslist?Version=15.4>
- <http://bugs.4d.fr/fixedbugslist?Version=15.3>
- <http://bugs.4d.fr/fixedbugslist?Version=15.2>
- <http://bugs.4d.fr/fixedbugslist?Version=15.1>

32-bit app compatibility with macOS 10.13.4

With macOS 10.13, Apple continues to encourage users to only use 64-bit applications.

Starting with macOS 10.13.4, a [warning message](#) is displayed when a user launches for the first time a 32-bit application. It will then be visible with any application running 4D 32-bit.

To avoid this alert, you can update your application to 4D v16 64-bit.